

# TEMPUS

## Demon Prince of Storms

<b>EPITHETS:</b>	The Stormlord, Arashino Kami
<b>DOMAINS:</b>	Thunder and lightning, destruction
<b>SYMBOL:</b>	A crude lightning bolt carved into flesh or a wooden amulet
<b>ALIGNMENT:</b>	Chaotic
<b>ARMOR CLASS:</b>	17
<b>HIT POINTS:</b>	80 (10 Hit dice)
<b>ATTACKS:</b>	2 × weapon (4 – 9 + special), or 1 × whip (1 – 6, +4 – 16), or spell
<b>TO HIT:</b>	+9
<b>MOVEMENT:</b>	90' (30'), flying 150' (50')
<b>SAVE AS:</b>	Fighter 10
<b>MORALE:</b>	10
<b>TREASURE TYPE:</b>	H x2, Equipment
<b>XP VALUE:</b>	N/A

**EQUIPMENT:** Tempus is armed with a simple cane, topped with a white gemstone. This cane acts as a *mace +3 of life stealing*, and throw a 10-dice lightning bolt once per turn.

**TRANSMUTE:** Demons cannot create anything, only transmute one substance into another. Tempus can transform any magic item into another of similar strength, or break them down into multiple weaker items.

**DIVINE POWERS:** As a demon prince, Tempus has the powers of a lesser god (as per your game's specific rules) and greater powers of a balroth. His flames are a field of lightning and his summoning has a 90% chance of success, and summoning 5 – 20 hit dice of demons each time. Other balroths will heed his summons. In addition to this, he can *Control Weather* at will.

Tempus casts spells as a 10th-level magic-user, favoring spells that confuse and befuddle his enemies as his natural powers already hold great destructive potential.

Tempus is the demon prince of storms, formerly a balroth general who elevated to divinity after cults formed to him in the world of men. First as an appeasment so that he does not bring storms, then later seeing him as a strong leader who will guide his followers to victory. Tempus is his name where he is openly worshiped, as his demonic name is in the chaotic tongue, causing it to sit ill on the tongues of those who speak lawful.



Tempus is a surprisingly gregarious and affable individual. Given his rulership over storms one would expect tempestuous outbursts, but he never shows a hint of emotion beyond bemused superiority. His temples, where he is openly worshiped, are opulent displays of wealth that never have shrines to the other gods, as his religion teaches that he is the one true god. Even as an evil god of chaos, his temples often have the same clerical services found at any other temple; even healing and in larger cities resurrection.

In his true form, Tempus is little more than a raging whirlwind filled with red lightning. However, he can take the form of a storm-wreathed balroth or that of a gentle priest. This final form is the one that his church consistently depicts him as; red robed man of possibly mixed elf and human heritage.

Tempus avoids dealing with mortals whenever possible, and if pressed into a fight will summon aid and attempt to flee. You are not worth his time.