

Memento *











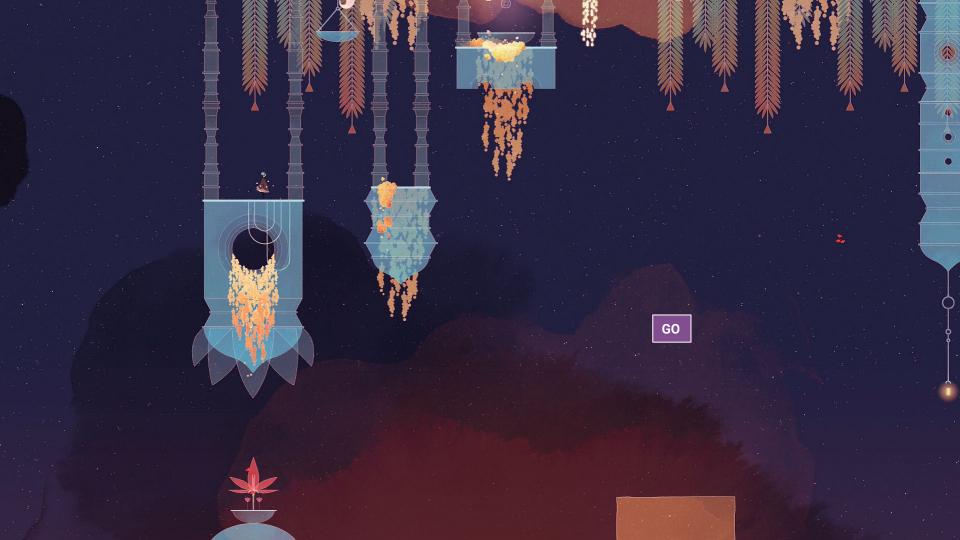


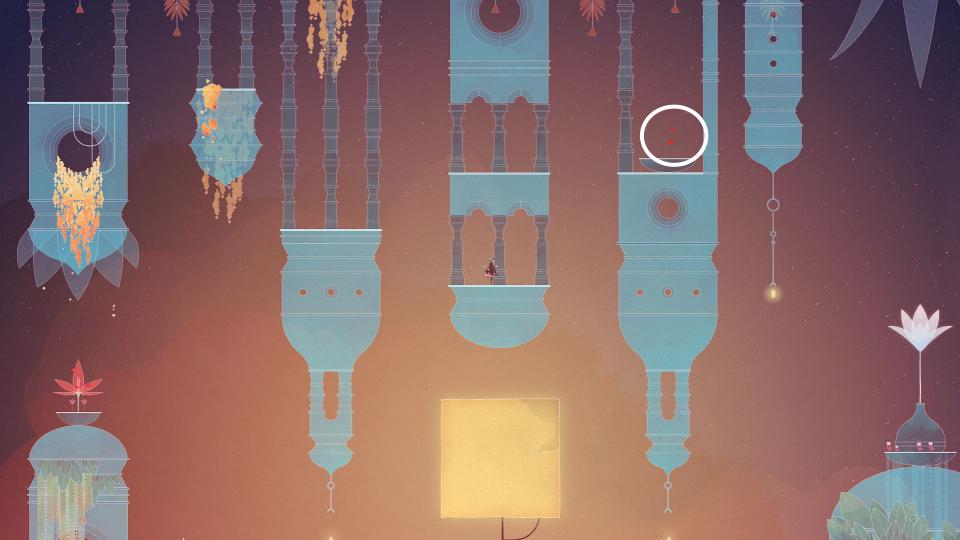


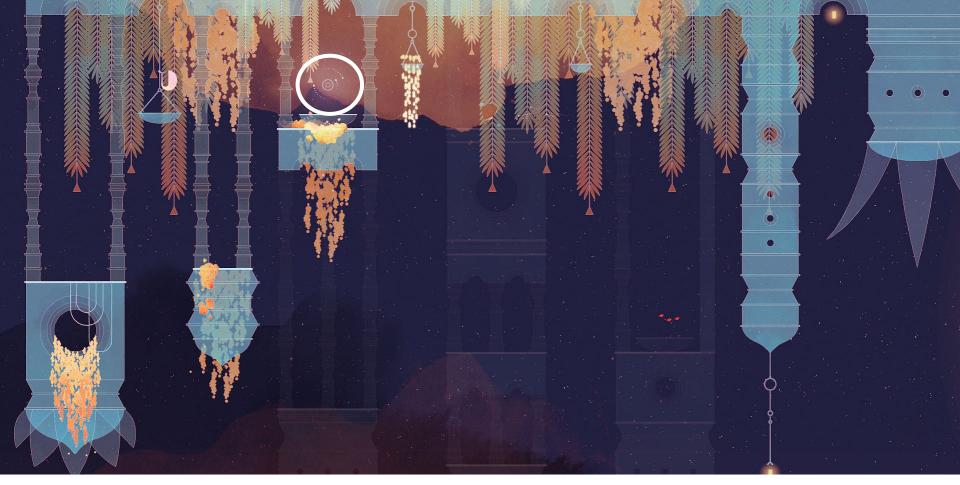




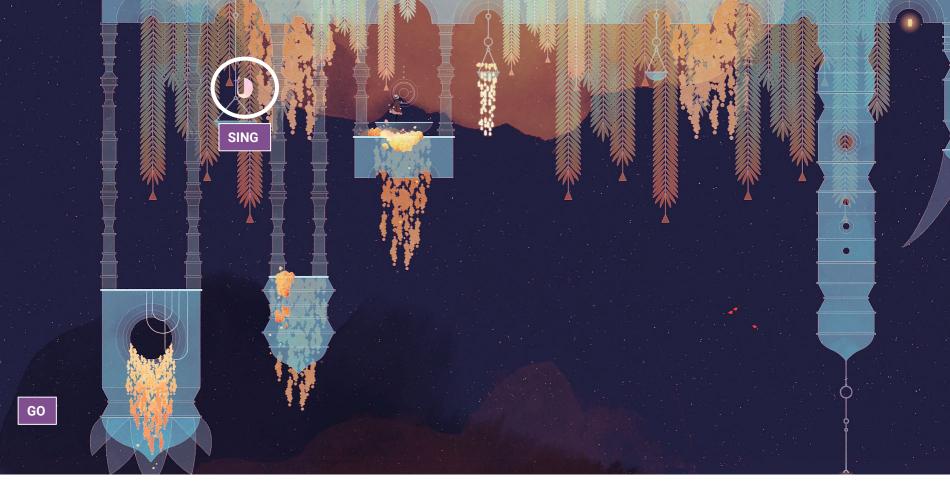


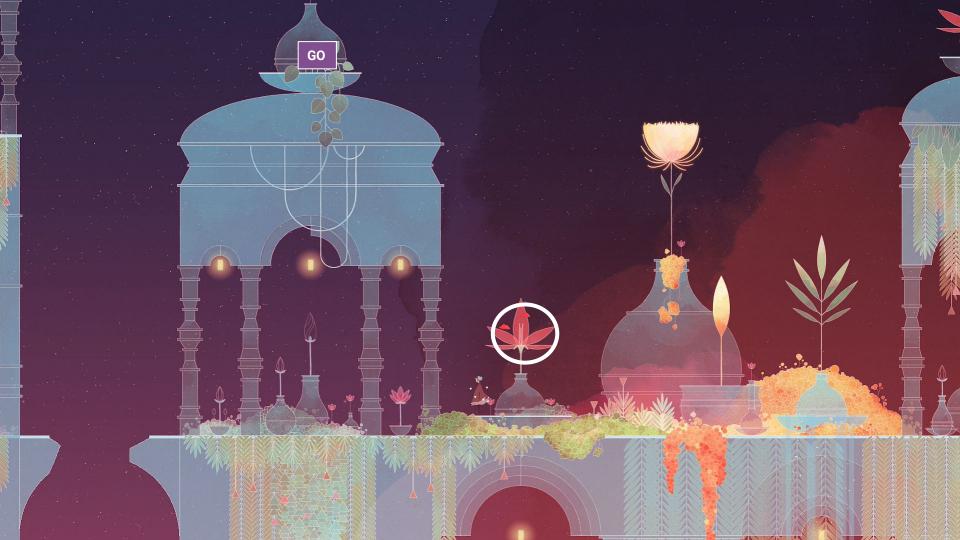






Memento *



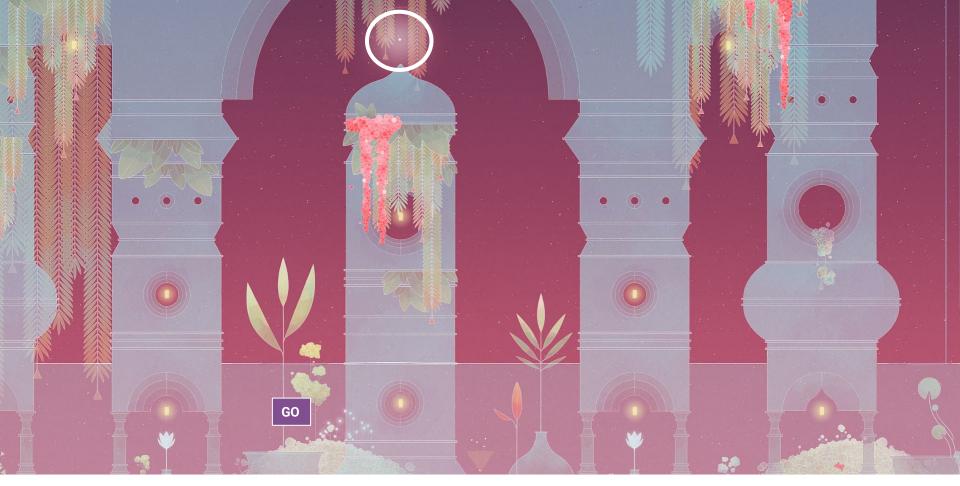




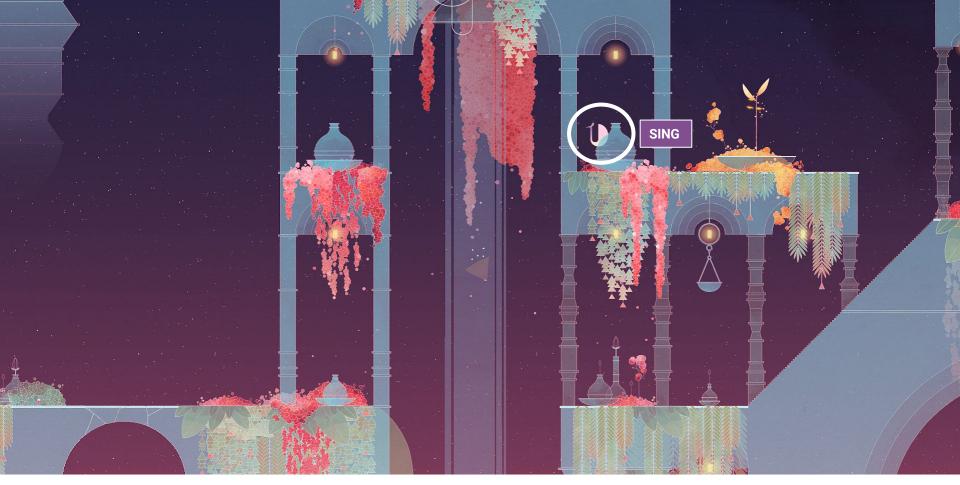


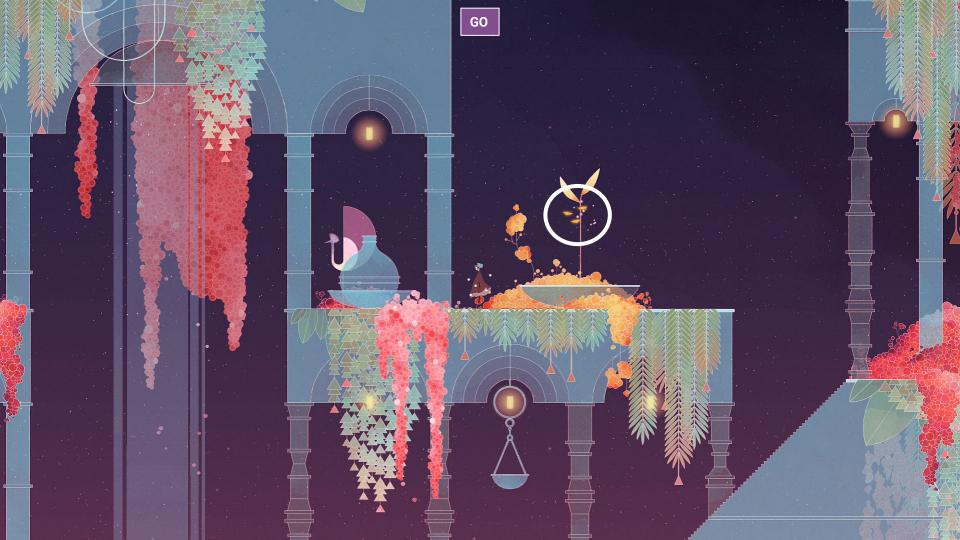






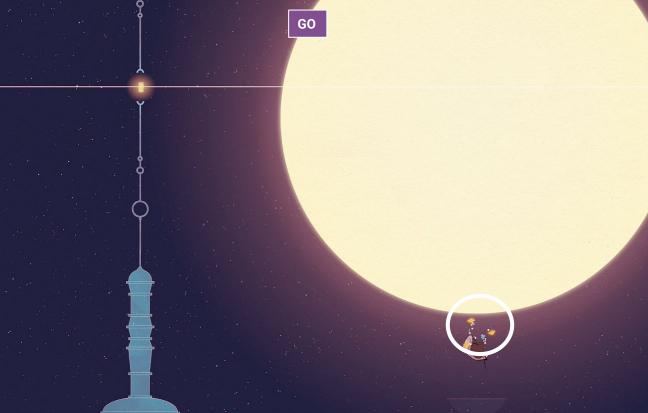












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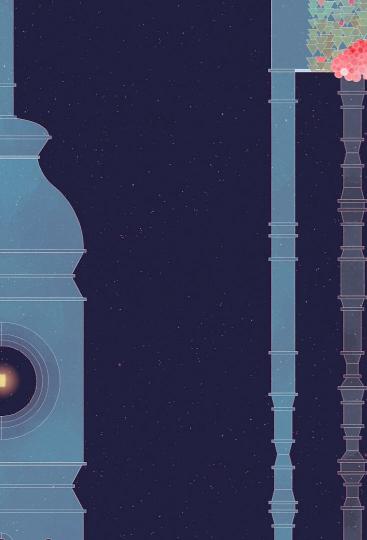


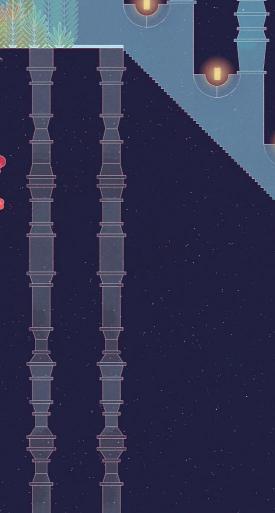
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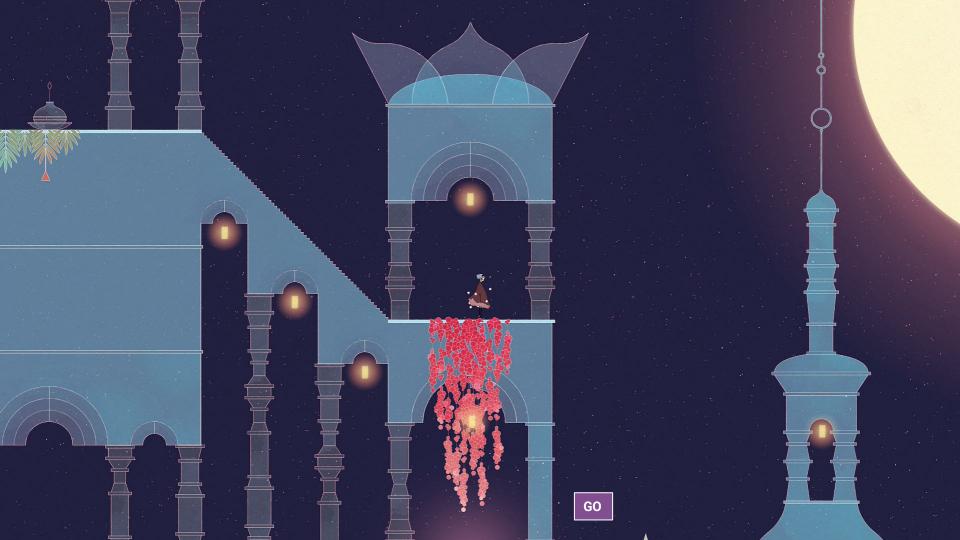












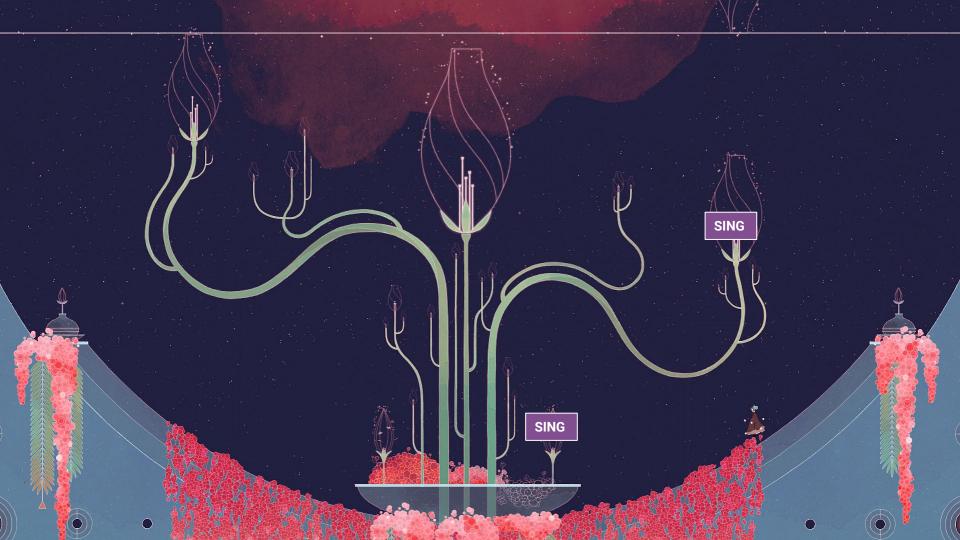


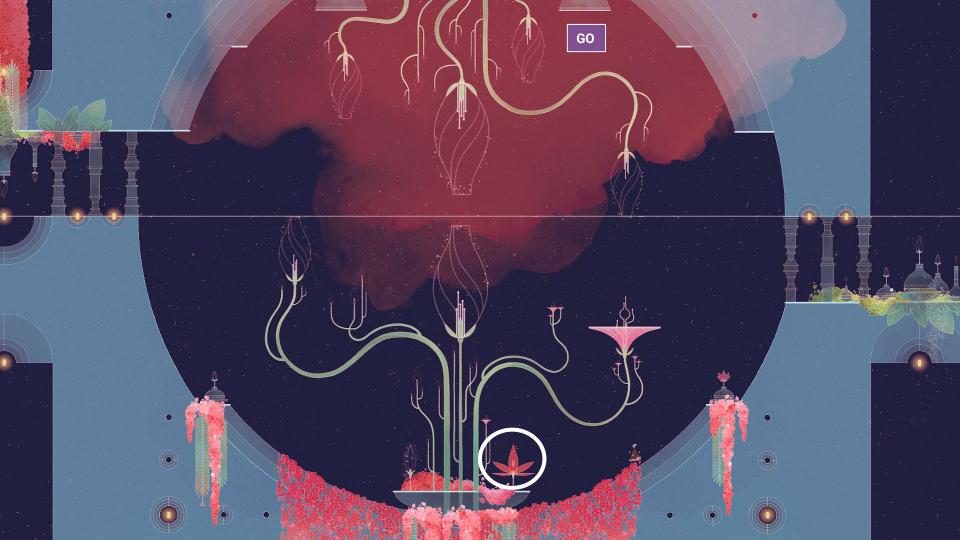






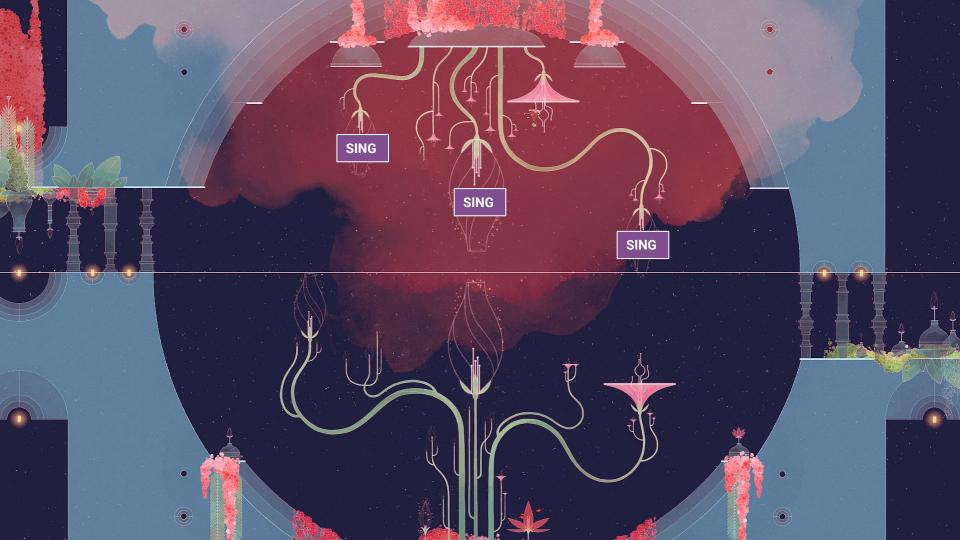




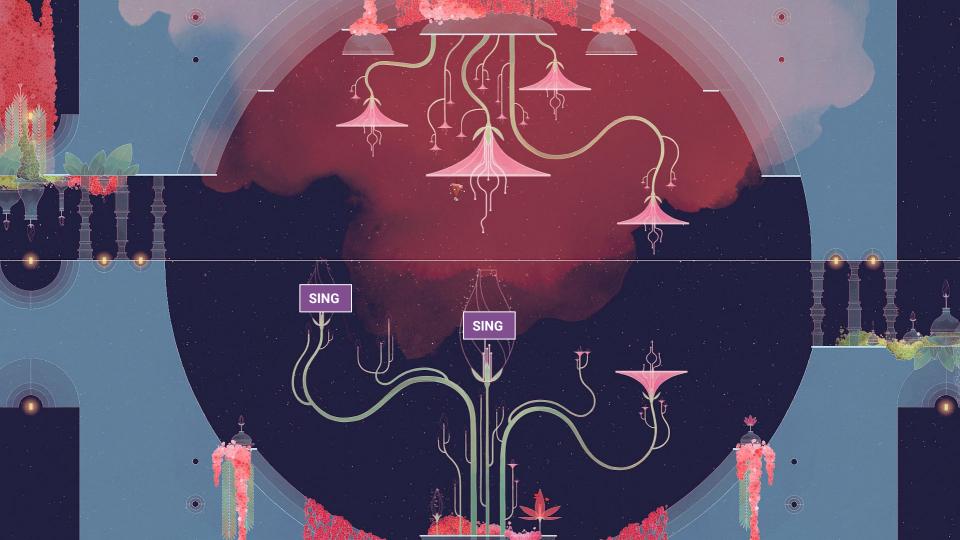


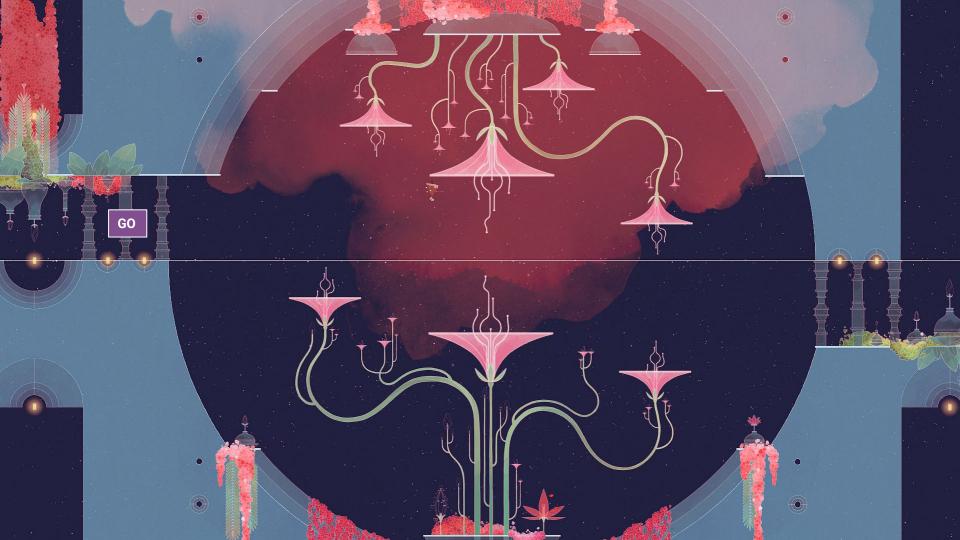


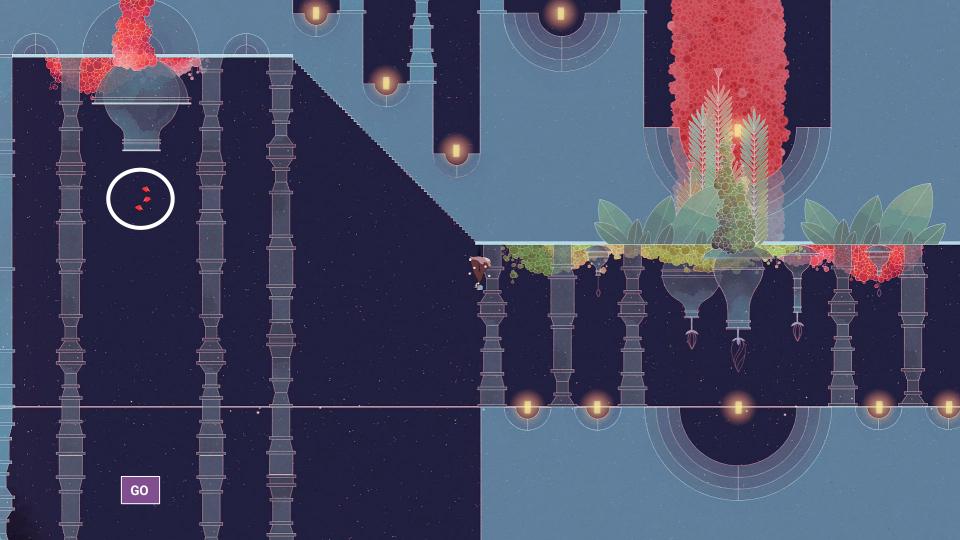


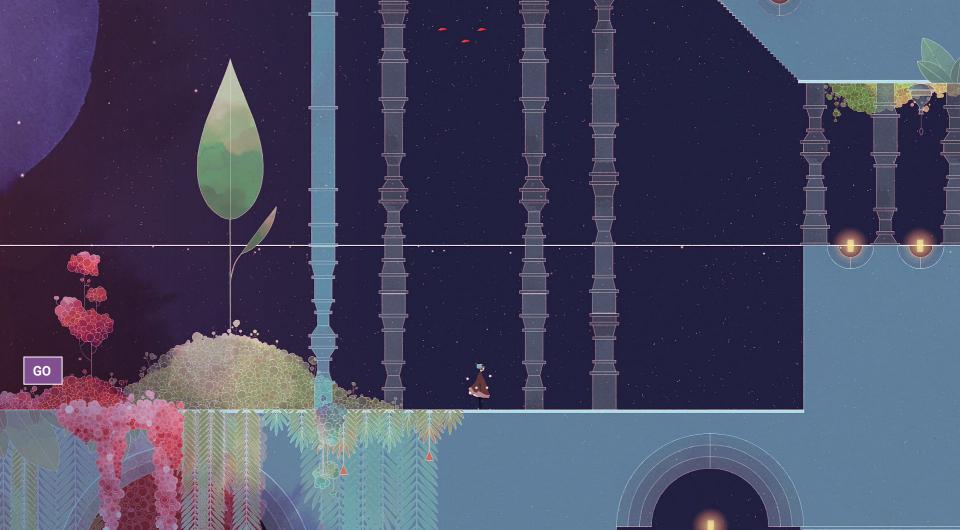


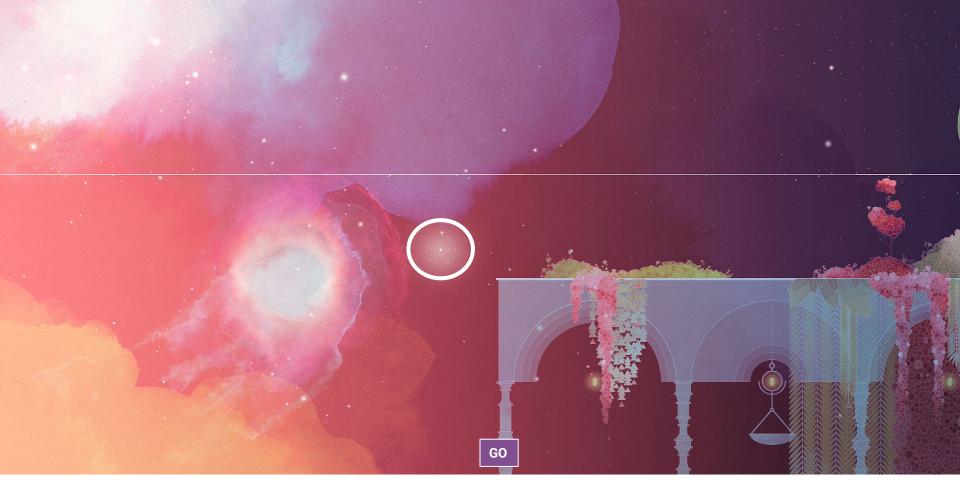






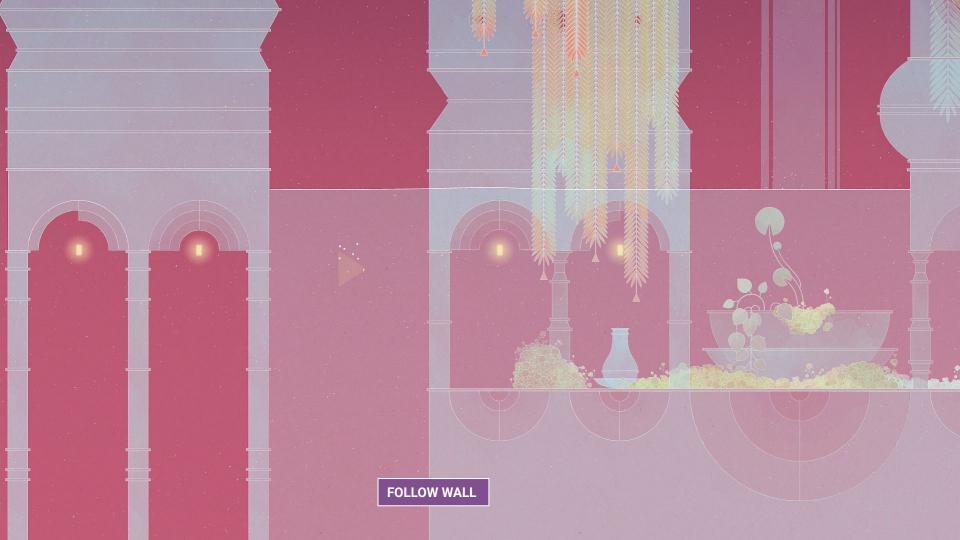




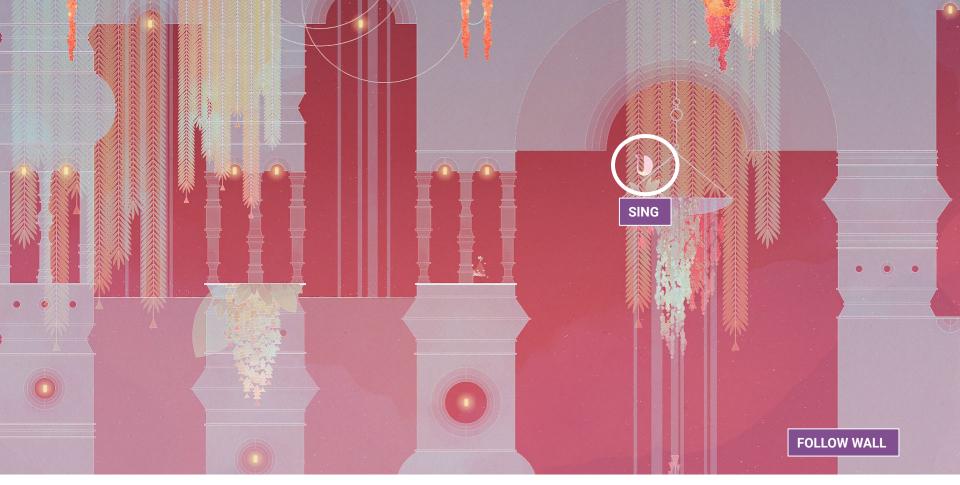












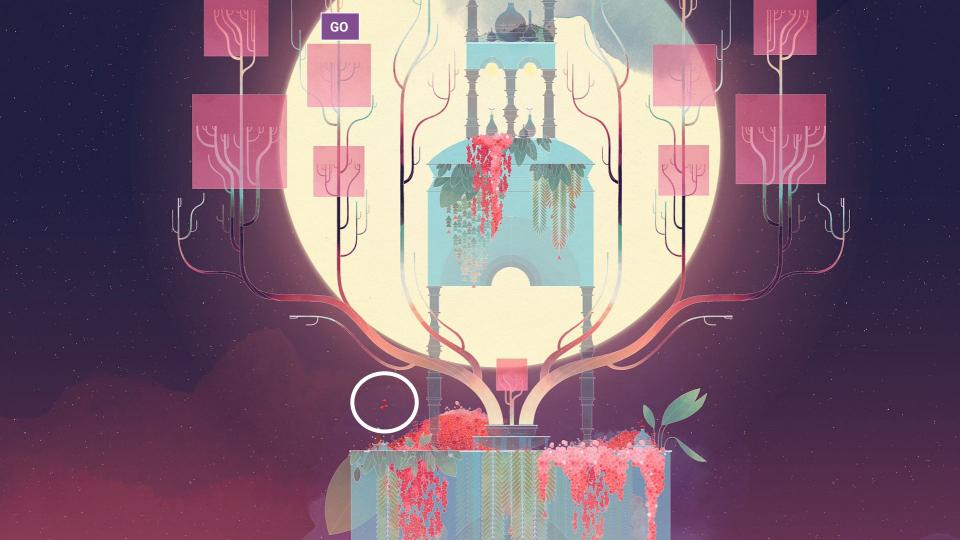






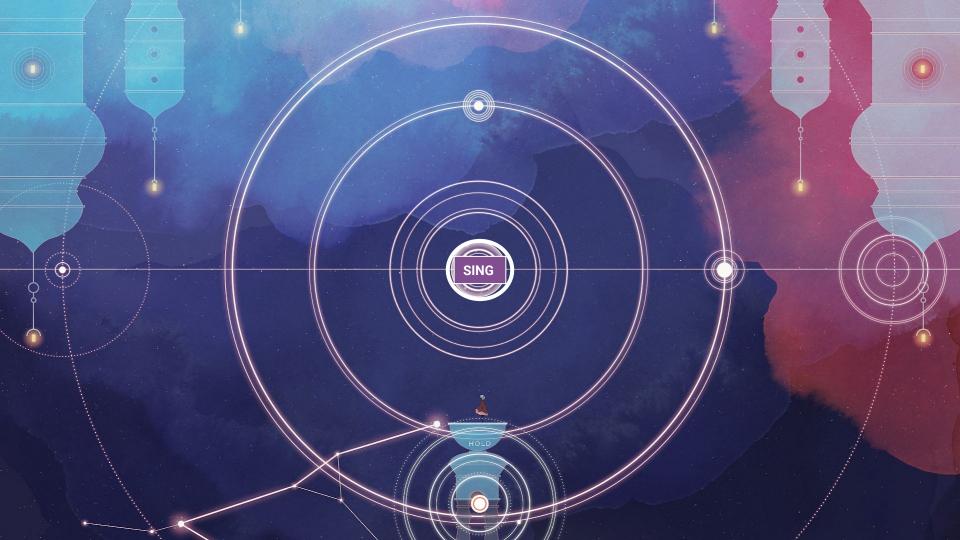




















! CHILDHOOD - Memories from the past













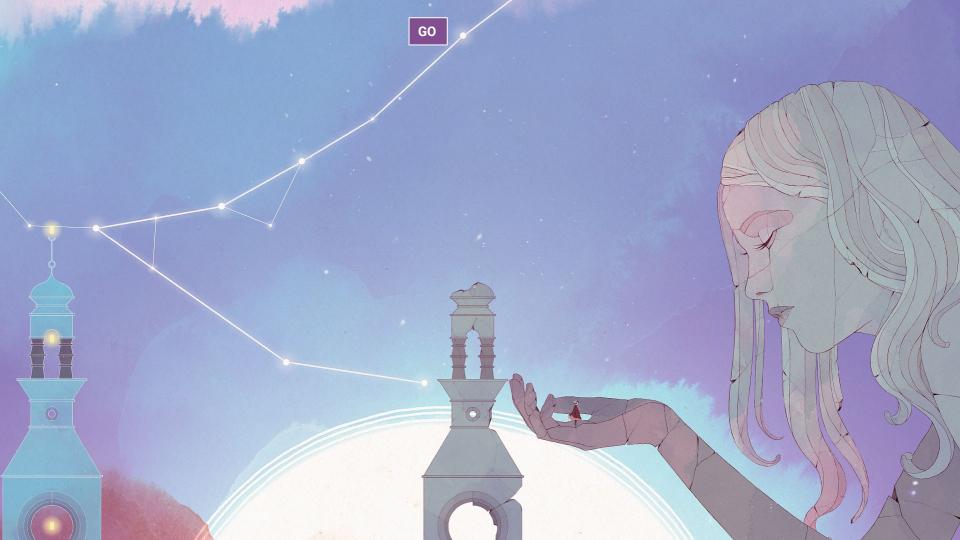




! ACCEPTANCE - Fifth stage







··· A GAME BY NOMADA STUDIO ····

CREATIVE DIRECTOR

PRODUCER

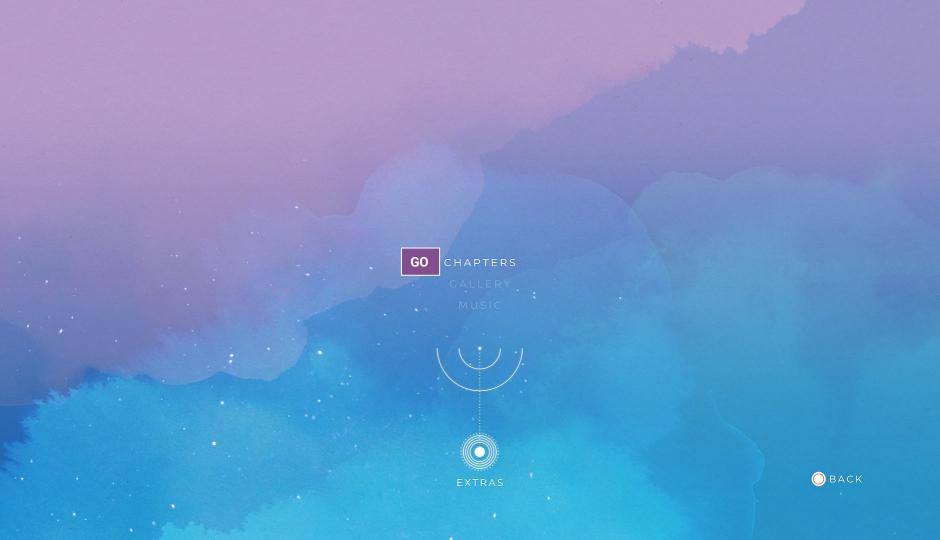
Roger Mendoza

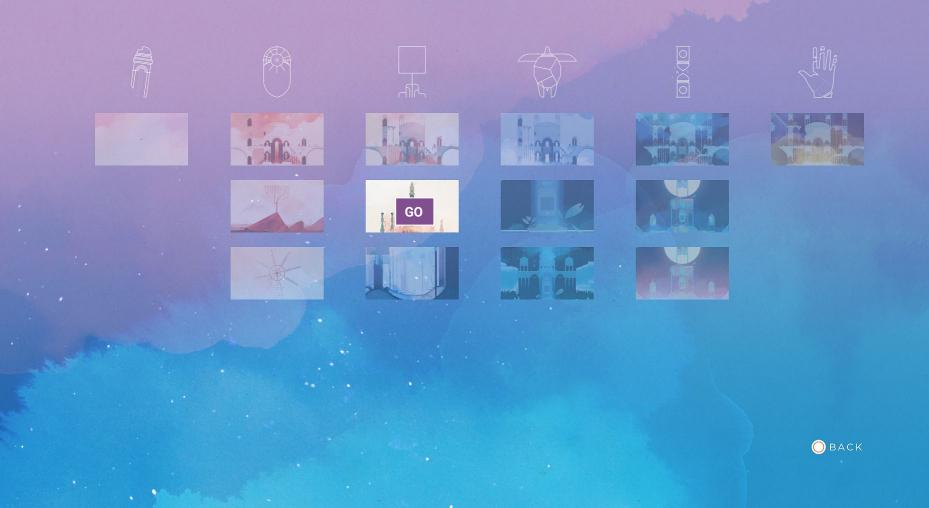
TECHNICAL DIRECTOR Adrian Cuevas

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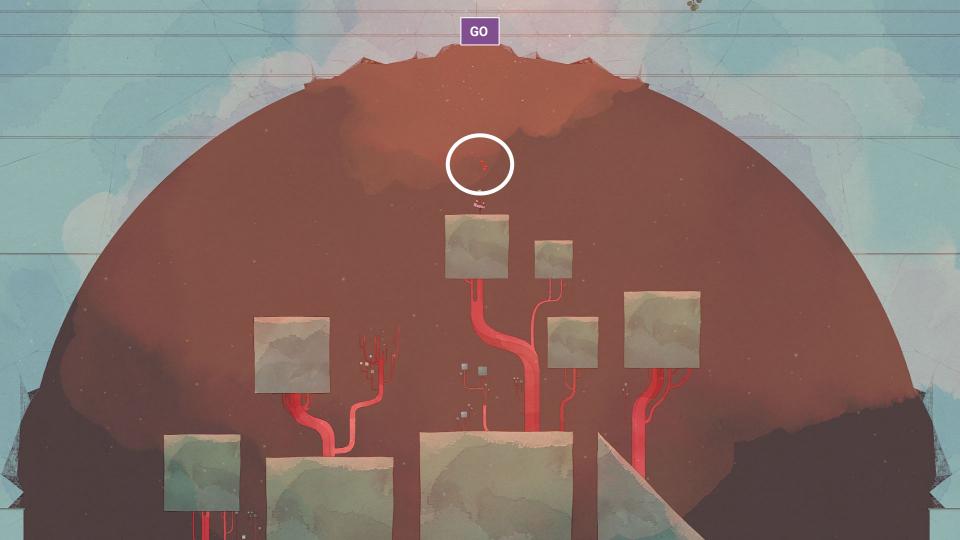








































! BARGAINING - Third stage ! PERSONAL GROWTH - Collect all trophies