

Soup's On

TTRPG

A Scroll of Malevolence from the Church of Doom

#004



The tavern's eccentric chef is testing out a new "ooze stew" recipe. Unfortunately for everyone at the inn, it would seem the cooking process has brought the oozes back to life.

Environment

- * **{Chef's Stage}** Chef Ramzaeous has always been one for showmanship, which is why they built their kitchen on a stage in the middle of the inn for everyone to observe.
- * **{The Inn}** Many of the townsfolk love watching Chef Ramzaeous cook, so the inn is overly crowded with tables, benches, and stools which makes moving about difficult.

Threats

- * **{Soup Oozes}** As the party waits for dinner to be served, Chef Ramzaeous suddenly begins screaming in terror as 2d4 soup oozes explode from his massive cauldron. The oozes will attack defenseless patrons first before attacking the characters.

Timers

- * **{Boiling Over}** Another soup ooze spawns from the chef's cauldron every 1d4 rounds it's left boiling over the cooking fire.
- * **{Panicked Chef}** In a heroic attempt to save his patrons, Chef Ramzaeous attempts to mix a bunch of ingredients into the soup to change the recipe. This takes 1d4 rounds and will, unfortunately, cause a giant soup ooze to form if he isn't stopped.

Treasures

- * **{Famous Dish}** If the heroes save Chef Ramzaeous and his kitchen, he will create an entirely new dish inspired by their bravery and name it after them. It quickly becomes a favorite amongst the townsfolk.
- * **{Secret Stew}** As an additional reward, Chef Ramzaeous {or his surviving staff} gifts the party 1d4 sealed bottles of the chef's secret stew. When drunk, it acts as a superior healing potion.