

## CZ463: "RIVETEER RAMPAGE" BUDGET PRECON UPGRADE GUIDE - STREETS OF NEW CAPENNA

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1) INTRO Jimmy and Truc

**@jfwong - @truc\_month** - @commandcast

*It's "RIVETEER RAMPAGE" the Jund Blitz precon. We're gonna go over the STATS and suggest 10 cards to add and 10 to take out for under \$30!*

BUT FIRST:

**\*\*CHANNEL FIREBALL\*\* \*\*ULTRAPRO #1\*\* \*\*PATREON:TYLER WIGLEY\*\***

**\*\*COMMAND ZONE LIVE - May 10TH\*\***

2) MAIN TOPIC: - **RIVETEER RAMPAGE PRECON BUDGET UPGRADE GUIDE**

*The rules: 10 cards in, 10 cards out. Total budget of around \$30. We'll leave the mana base as-is.*

### **NEW COMMANDERS:**

**Henzie "TOOLBOX" TORRE** (main commander)

- Big boys that do things immediately (etbs, attack triggers, death triggers etc)
- Graveyard/Sac shenanigans
- Blitz is really cool, like rush but it cycles you the card and gets you death triggers

**THE BEAMTOWN BULLIES** (secondary commander)

- Jimmy's commander for SNC
- Bad cards have never looked so good
  - Meanest Stuff to Give Out: Leveler, Eater of Days, Inverter of Truth, Soulgorger Orgg, Worldgorger Dragon, Boldwyr Heavyweights
  - GY tutors: Entomb, Buried Alive, Oriq Loremage
  - Untappers: Thousand-Year Elixir, Magewright's Stone, Seedborn Muse
  - Note: You don't want to block and kill the creature given out, because then it doesn't get exiled.
  - Note: It says "whose turn it is" so instant speed removal works even if they have haste.

**JOLENE THE PLUNDER QUEEN** (Gruul commander)

- Ned's commander for SNC
- Basically xorn but more political
- Treasures are real good, is it worth giving your opponents some
- Sac 5 treasures.....for 5 1/1 counters.....woo.....

**"RIVETEER RAMPAGE" DECK STATS**

Ramp - 16  
Card Draw - 11  
Single Target Removal - 8  
Wipes - 4

Big Creatures - 13  
Big Creature Payoff/Support - 21  
Blitz - 4

#### DECK VALUE:

#### NOTE: PRICES TAKEN PRIOR TO DECK REVEAL

*This only takes into account the value of the reprints (65) NOT the new cards.*

**Total Reprint Value is \$86.71**

Average precon reprint value of the past three years which averages around \$80.

#### NOTABLE REPRINTS (all cards worth MORE than \$2)

2 cards that are \$5 or more, and 13 cards \$2 or more

Twilight Mire - \$12.00  
Avenger of Zendikar - \$6.25  
Kresh the Bloodbraided - \$5.15

World Shaper - \$4.49  
Kessig Wolf Run - \$3.74  
Mitotic Slime - \$3.26  
Temur Sabertooth - \$3.19  
Blasphemous Act - \$3.11  
Woodfall Primus - \$2.99  
Fellwar Stone - \$2.49

#### WHO SHOULD YOU RUN AS THE COMMANDER?

- Henzie for sure. Beamtown is for sure a more unique design, but that's going to need to be a deck you build from the ground up. This deck has good cards for you, not other people

#### BEST CARDS IN THE DECK (\* denotes a reprint)

- Etali, Primal Storm
- Life's Legacy
- First Responder
- Victimize

\*\*\*MIDROLL BREAK\*\*\*

Quick discussion about Truc's evaluation of the deck right out-of-the-box and what the goal of his adds/subtractions were going into the "cards to add" section:

### CARDS TO ADD

(remember: our total budget is around \$30~ for this exercise)

- **Phyrexian Reclamation (\$3.04)**  
*Cheap, repeatable graveyard recursion*
- **Body Snatcher (\$0.77)**  
*Super flexible. Lets you cheat out a creature for super cheap while filling your graveyard*
- **Malakir Rebirth (\$2.00)**  
*Alright cheating out a creature is cool and all, but what if you got it again. But for real*
- **Selvala Heart of the Wild (\$10.00)**  
*Ramp. Card Draw. Big Stuff*
- **Gorex, the Tombshell (\$0.22)**  
*Graveyard recursion*
- **Morbid Opportunist (\$0.92)**  
*Card draw when your things die. Card draw when their things die.*
- **Greater Good (\$1.98)**  
*Sac outlet. Card draw. Profit*
- **Goblin Archaeomancer (\$0.10)**  
*This deck wants to ramp and double spell so bad. This helps.*
- **Village Rites (\$0.10)**  
*Value from your thing that's going to die anyway*
- **Protean Hulk (\$4.99)**  
*WAIT WAIT WAIT WAIT!!!! Hear me out.....value hulk*
- **TOTAL PRICE: \$24.32**

### HONORABLE MENTION

- **Sundial of the Infinite (\$2.75)**  
*You know what's better than blitzing out creatures?*
- **Korvold Fae Cursed King (\$18.00)**  
*You either die a hero, or you live long enough to see yourself play Korvold*

### CARDS TO TAKE OUT

- **The Beamtown Bullies**  
*Not enough synergy, needs a full build around*
- **Weathered Sentinels**  
*Why is this card even in the deck?*
- **Dodgy Jalopy**  
*Slow, clunky, and upside is not even close to being worth it*
- **Aether Snap**

.....why?

- **Bellowing Mauler**  
*People will always just pick the life loss. Don't think we're aggro enough for this deck*
- **Turf War**  
*This physically hurts me to cut. The design is so cool, the flavor is on point, and personally I think it would make games much more interesting. Sukcs though*
- **Grime Gorgor**  
*Look we all want to play cool stuff. This is a beat stick. You can do better than a beat stick*
- **Kresh the Bloodbraided**  
*Beatstick 2 Electric Bogaloo*
- **Rain of Riches**  
*This card seems incredibly powerful. This deck has very few ways to make treasures though*
- **Stalking Vengeance**  
*This deck has a really hard time sticking several threats on the board at the same time. It's great when the stars align but that won't be often*

### HOW THE DECK PLAYS

You gotta do your homework. You need to ramp early. Like a lot. Like mulligan down to 6 or 5 if you need to, this deck wants as much mana as you can give it. Once you're set up though you can have some fun. Set up a good recursion engine, blitz out your creatures, and just out value people

### 3) TO THE LISTENERS

What do you think of the "RIVETEER RAMPAGE" precon? Any cards we missed? Any cards we suggested to take out or add that you disagree with?

\*\*CHANNEL FIREBALL-OUT #2\*\* \*\*ULTRA PRO #1\*\*

### 4) THE END STEP

Something cool outside the world of Magic.

### 5) CLEAN-UP STEP

Big thanks to our amazing team here at The Command Zone! **Arthur Meadowcroft, Shauna Gilles, Damen Lenz, Ladee Danger, Manson Leung, Craig Blanchette, Ashlen Rose, Josh Murphy, Jake Boss, Patrick Nan, Jordan Pridgen, Sam Waldow, Gaurav Gulati, Truc Thai, Jamie Block, Evan Limberger and Mitch Trafford**

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