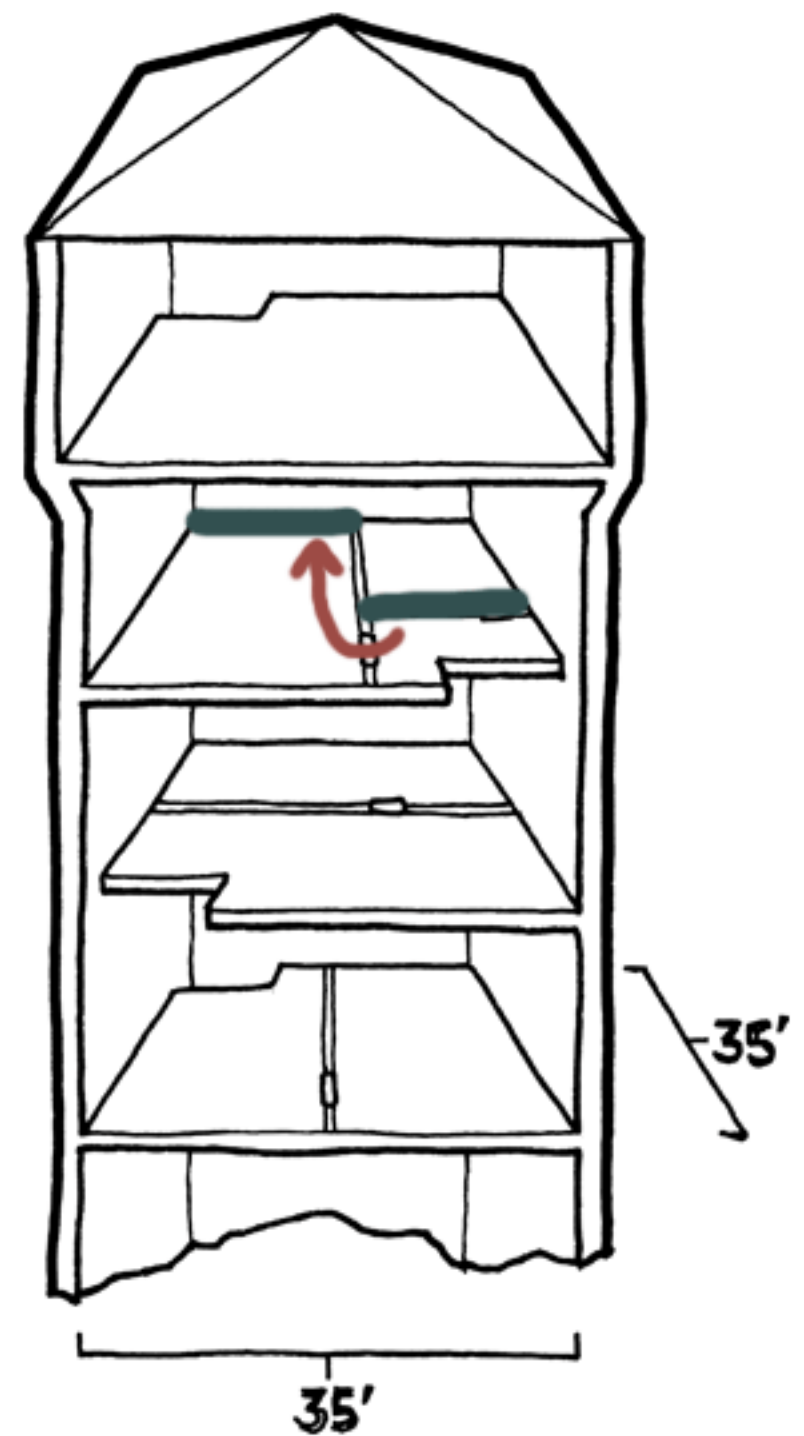
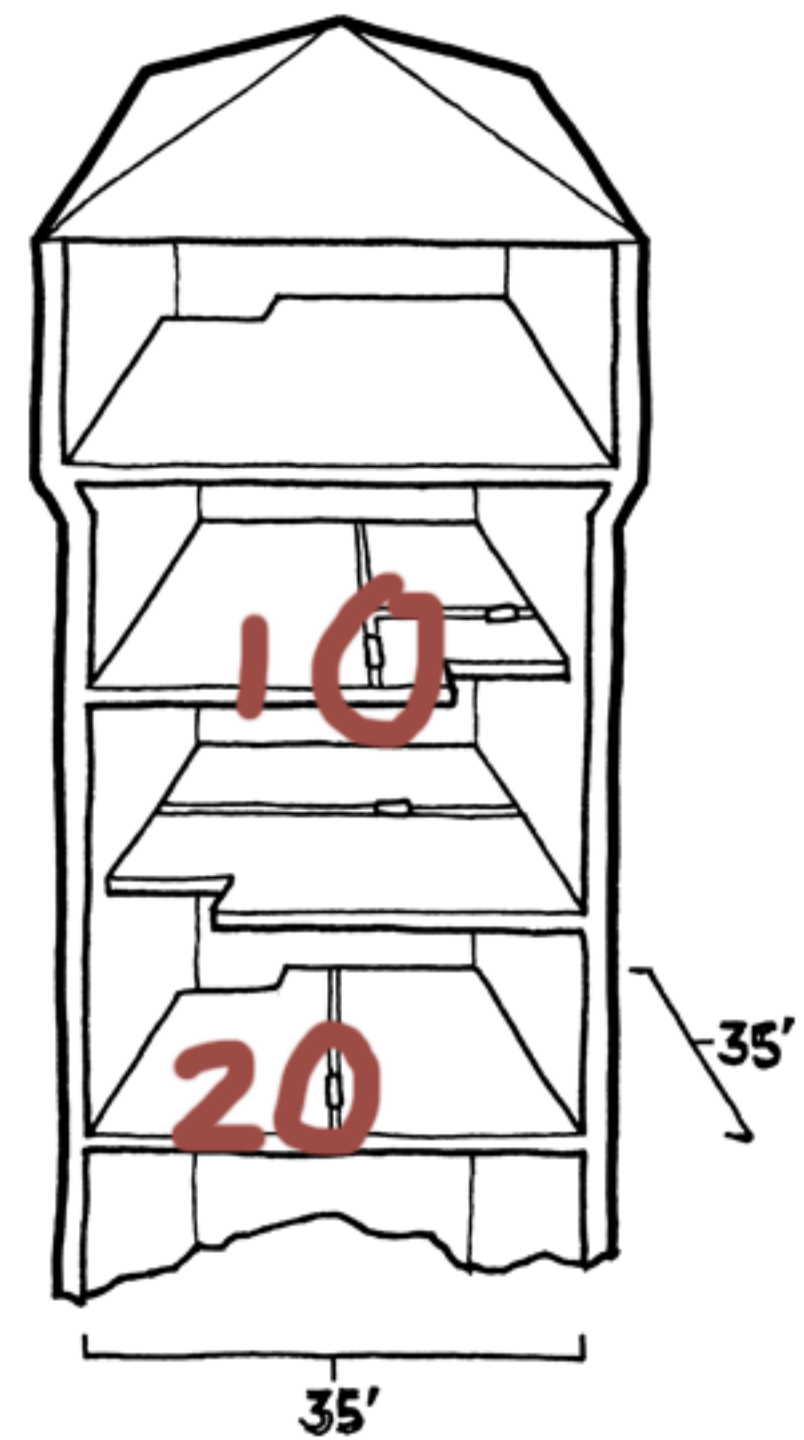
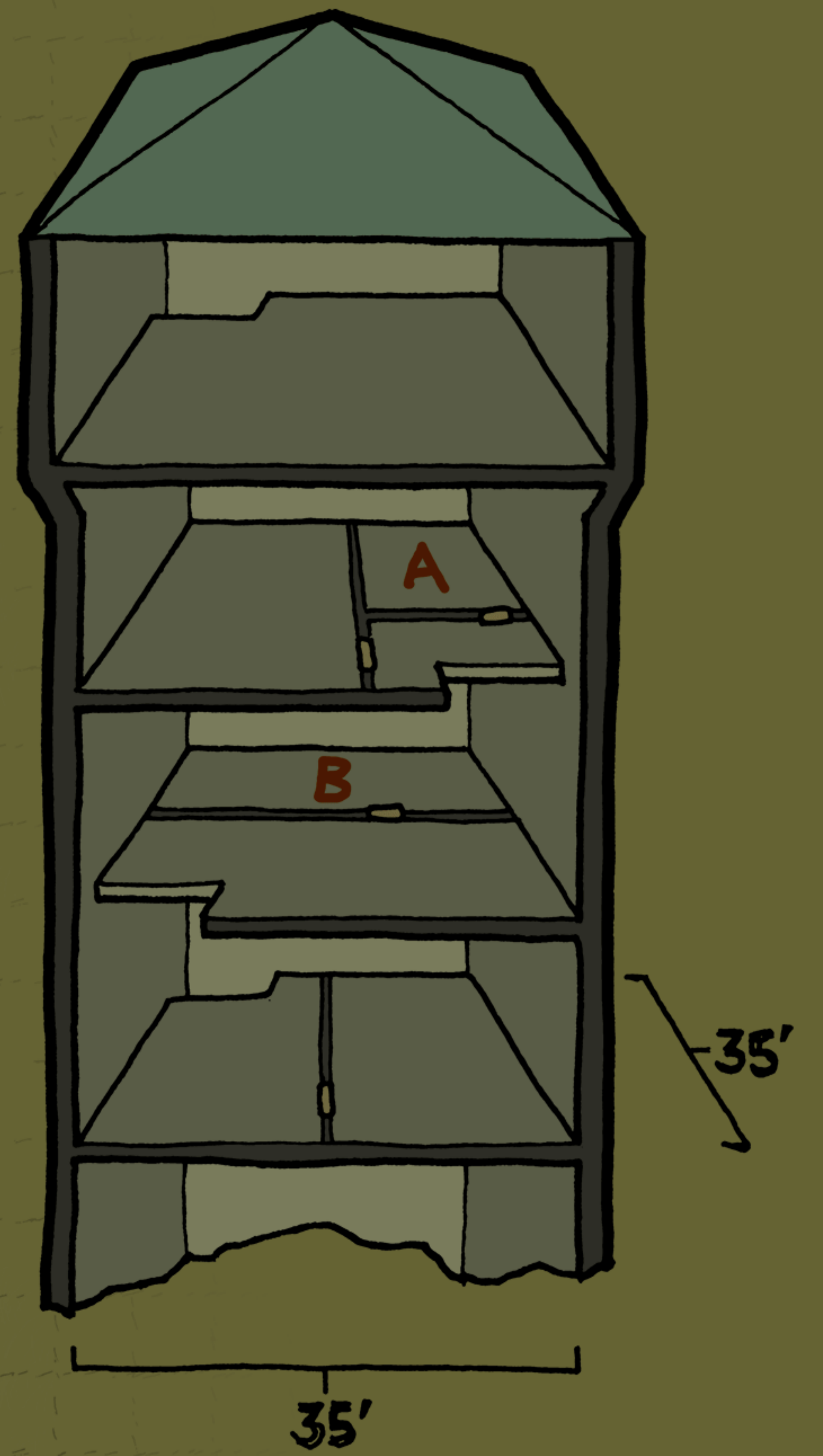


# THE FALLEN TOWER

## ABOUT

- The Fallen Tower is a broken tower house. The bottom two floors remain standing and the rest lies collapsed beside them.
- Drawing this map made my brain hurt and I apologize if it makes your brain hurt. If it does, there's an annotated explanation included which will hopefully clarify it for you. If not, I'll add a few things here.
- Most of the doorways in this map do not show the door. Whether there is a door or not is up to you.
- The walls of this building are straight. I drew them the way I did because, with this map, I felt that it was important to be able to see the walls from both sides, particularly in the collapsed sections.
- Two doors are circled on the map to the right. Door 1 is 5 feet above the ground in the room to its right and 30 feet above the ground in the room to its left. Someone passing through the door from the room on the right will find that there is a steep drop on the other side.
- The second map shows the path of someone jumping through door 1. The blue lines indicate the ground.
- Door 2 is about 30 feet above the ground on both sides.
- If you have any questions about this map, feel free to send me a message and I'll do my best to help. This offer is open to both patrons and non-patrons.
- The reason the tower collapsed is up to you, but, personally, I like the idea that an angry giant kicked it over.





The blue arrows show the paths between rooms. Paths between floors are stairwells. Most of the wooden stairs were destroyed when the tower fell. The stairwells are 5' by 10'. Some must be crawled under, others must be climbed over. Those that must be climbed over are 30' above the ground.



1F



2F



