Oversized Joker Card

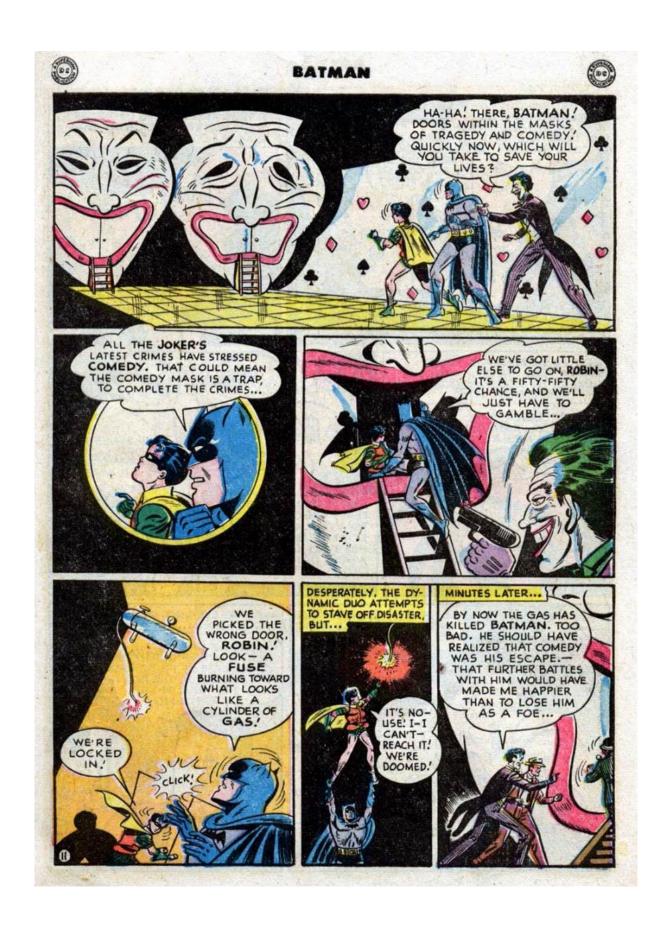


Due to time constraints and sake of the general flow of the show, I could not include the history of the oversized Joker card in the Batcave. Plus, I couldn't find a solid origin for it. Everything is based on speculation. Nonetheless, here's what I have found on this fairly iconic Batcave trophy!

The big Joker card in the Batcave is a bit of a mystery. There's never been a story that outlines exactly where it came from. The best I can gather is that it loosely might have come from a story in Batman #53 where the Joker steals a hairpin, a hacksaw, and hoe, and a hole in the ground because those four objects kind of sound like laughter. It doesn't matter, it's the Joker. Just let him do what he wants.

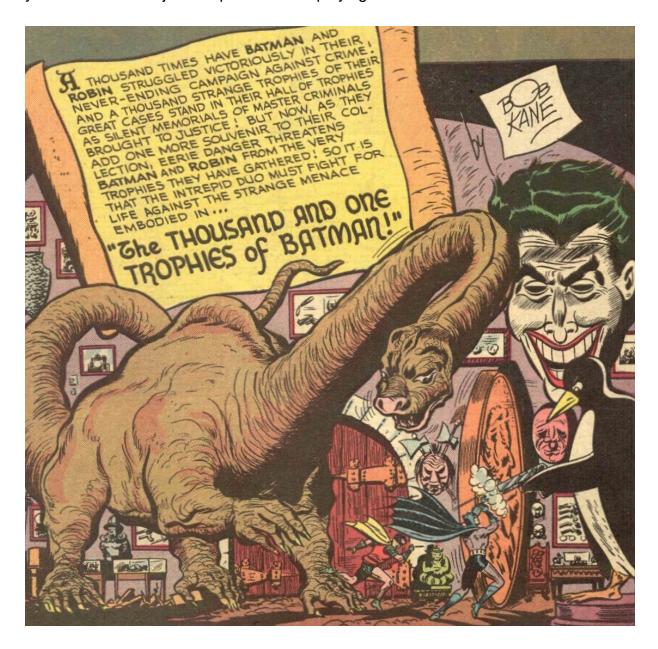
He captures Batman and Robin and gives them a choice of two doors shaped like masks of comedy and tragedy. One leads to freedom, and one leads to doom. They chose the tragedy door which is incorrect and has a canister of lethal gas inside. But they escape and Joker laughs so hard and loud that the vibrations shake loose the comedy door which falls on him, rendering him unconscious.







It could be assumed that Batman took the comedy door as a trophy as we see something similar looking in the Batcave in Detective Comics #158. Then, though the years it could have just morphed into the playing card.



The only problem is that Batman didn't take the comedy door as a trophy for his battle against the Joker. He took the hairpin. You can see this in that final panel of the story. So, at least with the evidence I found, this one remains a mystery. But if you have any info I over looked, please let me know!