Babo Dialogue Manual 3.50V

◎ The Goal of the mod

The ultimate goal of the mod is to improve overall reality and immersion of Skyrim. Esepcially of all sorts of immersion elements, I wanted to aim for immersive lines and various events that would both potentially and broadly interest you into it and make you feel like **you are actually playing a female character**. Skyrim was not meant to be like merely completing quests and have a sex when you are pleased. No... Skyrim is not supposed to be a playground. It is much more dangerous even perilous for a woman. The mod will make your PC, sometimes, trapped, get in trouble either actively or passively. In various situations you need to choose what to do and cope with the dangers which may harm you.

◎ Features

So-called immersive sexist mod I would say. As already I mentioned, the mod is oriented to female protagonist game play. It is not for a male character. The mod will not be functional or will be erroneous if you play a male character. There are too many features in this mod to list them all so I will sum it all up in three things.

1. Depending on the degree of PC`s skin exposure(skimpy clothes), NPCs around you will react differently(Damage calculation, Dialogues, Events, etc.)
2. Depending on the degree of PC`s reputation and level, NPCs around you wil l react differently(Dialogues, Events, etc.)
3. NPCs will react differently according to PC`s physical shape features(Breasts, Butts, Beauty)

Of course beside these three things, the mod has a lot more contents in it but I am not going to get in more details. For example, a certain type of foe will take your armor parts more easily or give you some more damage when you wear skimpy clothes.

The guard will give you a piece of advice or a warning if you are too careless about your wearing.

Player: Is there any advice that you can give?
Whiterun Guard: What are you thinking? I don`t know why you are wearing such a suggestive clothes but you`d better stop wearing that.

The guard`s duty is to protect citizens and they are somewhat ready for the better s service so they are rather responsible and moral so that they become worried about your safety whenever you wear suggestive clothes, and at the same time they scold you for carelessness. Be warned when you enter the city lack of security. They won`t be kind to you at least.

Such as this, the mod will provide thousands additional lines so it will fix their dullness. This is not the end. Various mini quests are waiting for you.

For example when you enter the certain inn far from the town in careless pretty outfit(Let`s say skimpy), the event is going to happen.

You are surrounded by outlaws who want to make you their sex slave.
outlaw: You see this bitch? Beat her to the ground and bring her to me. I gotta taste her little pussy.

무뢰배: 역시 술에는 안주가 적당히 필요하단 말이지.

If you are defeated, you will be sexually humiliated, get raped and ended up with slave market.
Outlaw: Now we have a juicy desert for a drink.

◎ Installation & Requirements(LE)

- Skyrim All DLC
- FNIS
- Sexlab Framework V1.62

http://www.loverslab.com/topic/16623-skyrim-sexlab-sex-animation-framework-v162-updated-jun-3rd-2016/

- Sexlab Aroused Redux (bakafactory modified version)

https://drive.google.com/file/d/114RS5tS9B7az2i-DI6tJyyCFyQLZcYqO/view?usp=sharingring

- Zaz Animation 8.0+Pack

https://www.loverslab.com/topic/93211-zaz-animation-pack-v80-plus/

- Aggressive SLAL motions and 3P, 4P Aggressive SLAL motions(LE)
- Tes5edit(for adding keywords)

◎ Installation & Requirements(SE)

- Skyrim SSE All DLC
- FNIS SE
- Sexlab Framework V1.63 Beta SE

https://www.loverslab.com/topic/91861-sexlab-framework-se-163-beta-7-june-17th-2019/

- Sexlab Aroused Redux (bakafactory modified version)

https://drive.google.com/file/d/1SlvS2KRY6UscQisro8GEskwCCKg4Wa3G/view?usp=sharing

- Zaz Animation 8.0+Pack

https://www.loverslab.com/files/file/5957-zaz-animation-packs-for-se/

- Aggressive SLAL motions and 3P, 4P Aggressive SLAL motions(SE)
- SSEedit(for adding keywords)

Recommendation

■ Bakafactory SLAL Package

- https://www.loverslab.com/topic/105787-bakafactorys-slal-animation-le-sse-resumed/ / or The latest version on my Patreon

■ Bikini Armor Quest(The keywords are added to these armors)

- https://www.patreon.com/posts/bikini-armor-1-15460251

■ Simple Slavery - http://www.loverslab.com/files/file/742-simple-slavery/

■ SLHH by Bakafactory

■ Populated Skyrim MCM Modified -

https://www.patreon.com/posts/populated-skyrim-17337823
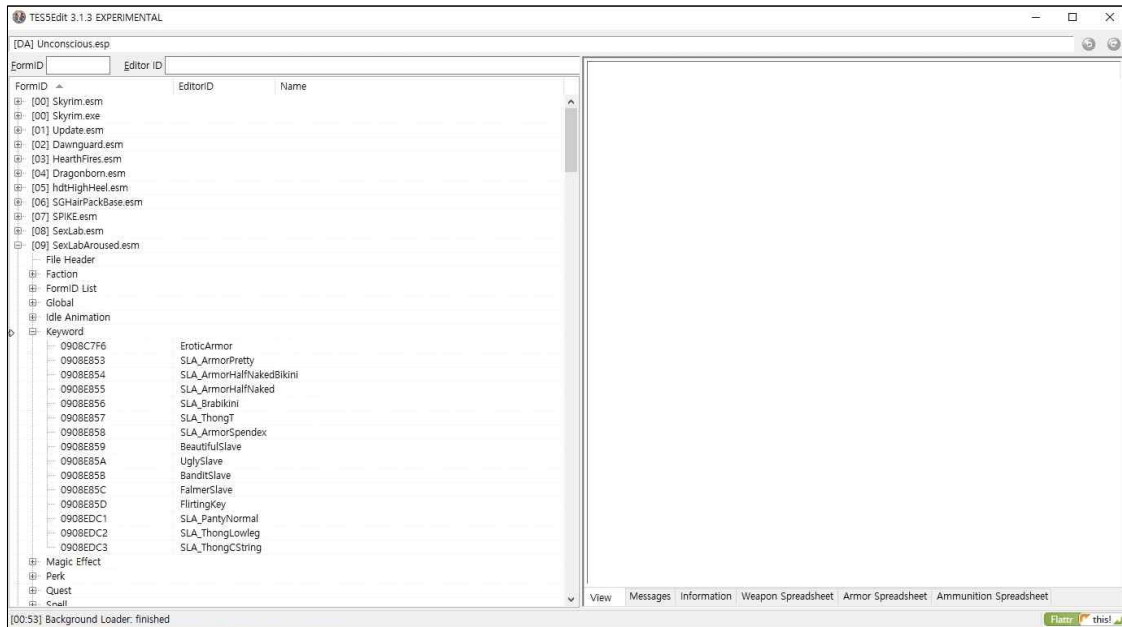
I warn you. There is no automatical detecting algorithm of what kind of armor you are wearing in Skyrim. NPCs have been reacting differently based on keywords that embeded in vanilla armors. Hence, unless you add some keywords by yourself, the mod will not work as it should.

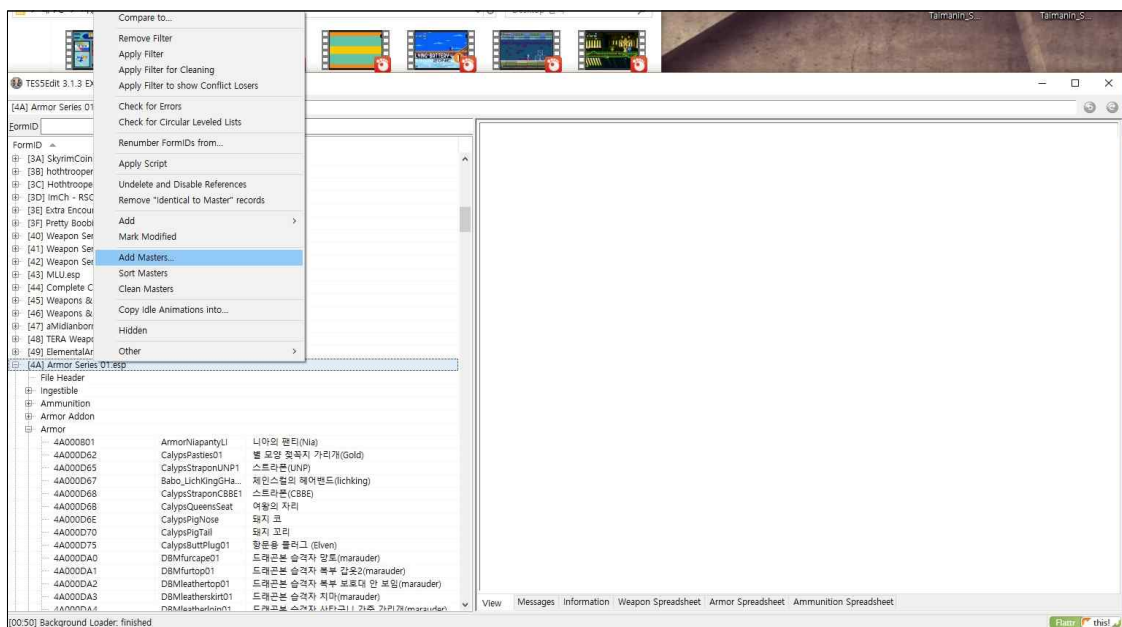◎ Keyword Features(For new armors added by mods)

Main Armor Keyword	Description	etc
sla_armorpretty	Generally, it indicates just a normal pretty armor. Barely skin−exposed.	−
Eroticarmor	Not much skimpy but somewhat exposed armor. Maybe belly and thighs can be exposed and emphasis on breasts for this category. But maybe normal bikinis might be ok but for thongs.	−
sla_armorspendex	Spendex, Latex... What else do you need for explanation?	−
sla_armorhalfnakedbikini	String bikinis!! You barely cover your privates... There might be a chance to peek her pink tits.	−
sla_armorhalfnaked	Cover? No... That`s for pussies. A completely whorish outfit could fit this category.	−

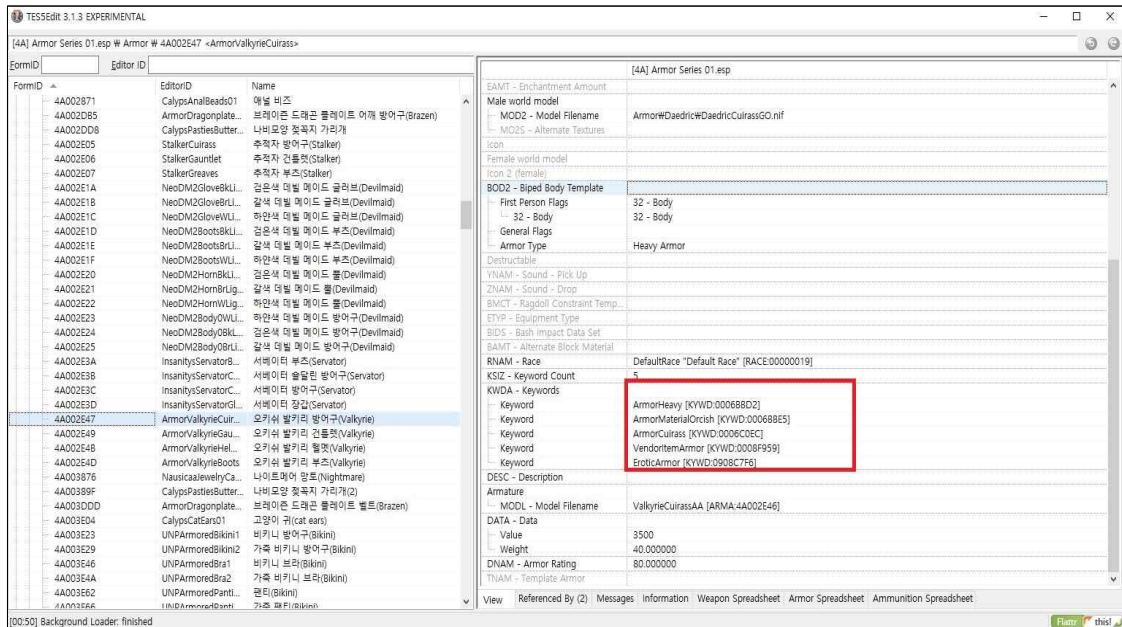| Supportive Armor Keyword	Description	etc
sla_brabikini	The armor that does not contain underwear. Particularly it covers only breasts. It can be used when the armors, bra and panties, are divided into many parts.	This keyword is a supportive keyword not a main keyword. At least one main keyword is required.
SLA_PantyNormal	Just normal panties. not sexy enough.	These keywords can be stacked. Adding multiple keywords is allowed If you don`t know which keyword is suitable for your private−cover plate.
SLA_ThongT	Known as thong. Highleg−thong generally.	
SLA_ThongLowleg	So−called lowleg panties. Nothing much to describe it.	
SLA_ThongCString	C String. No strings are seen.	

If you want some diversities, put these keywords to your cuirass armor.

Once you install my modified Sexlab Aroused Redux, you will see newly added keywords here. Select any keyword you think it is right for your armor mod.

Make sure your amror mod plugin has SexlabAroused.esm as its Master plugin. If it`s not, add it.

And then find the armor and its cuirass part you want to change.

You can see the different diverse keywords already registered.

But for not I just simply added one keyword `EroticArmor`

Close Tes5edit with saving it. Done!!

P.S – of course it`s not necessary and if you find this hard to understand. just simply use Naked Armor feature on Sexlab Aroused MCM. Of course you have to do it for all of your each armor one by one.

◎ **MCM**

Appearance Setting

Player Appearance – Face beauty / Breasts size / Buttocks size, these are the elements you should care about. These values are quite subjective but not objective. That being said, no matter how many times you change your face through showracemenu, these values will not be changed. Considering many external uncontrolled elements such as bodyslide or one`s subjectivity, I leave these settings for you.

Pubic hair – You set it when you have pubic hair. If toggle is off, NPCs will think you have no pubic hair.

Realistic Armor Setting – The more you expose your skin, the more incoming damage you will take. If you like hardcore, I recommend it. This is for those who love high leveling gameplay.

Loading Screen Toggle – During moving cell loading screen, it will show you some tips for the events

Event Setting

Road Event Percentage – You can set the percentage how many times road encounters will occur. From 0 to 100 you can set.

Change Location Event Percentage – When Player moves to a certain spot, an event will occur. Most of these events will start in town. From 0 to 100 you can set.
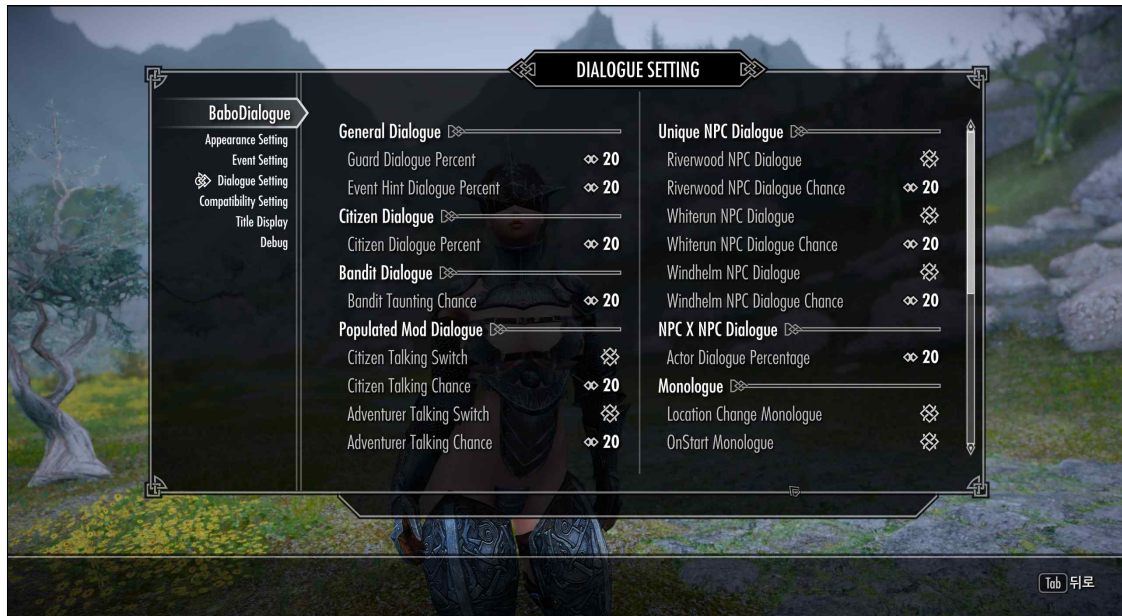
Spectator Switch – This function handles the npcs reaction during events. When certain conditions are met during an event, npcs gather around you. You can see this function, for example, during the change location event 01

Essential Switch – It makes you keep alive even if your HP hits 0 during certain events. And when the events end, the essential switch also stops.

Maximum Health Percentage / Minimum Health Percentage – You can set the criterion of HP point which indicates your defeat during combat. When your HP point reaches between maximum and minimum, the mod considers you are defeated.

Hireing Setting – The value when you use your attraction to discount a fee to hire sellswords. Seducing Failure Chance indicates the probability of failure when trying to seduce him. Refusal Failure Chance indicates the probability of failure that when you succeed to seduce him but you just change your mind not to hire, the sellsword refuse to let you go. The seduced sellsword will try to rape Player. If you have SLHH mod, instead of having sex instantly, SLHH will be triggered.

Dialogue Setting

General Dialogue – Just general dialogue probability. Not much to explain.

Citizen Dialogue – Not for the guards. This one is for those who wear clothes not armor.

Bandit Dialogue – For the npc who belongs to bandit faction.

Populated mod Dialogue – You can add additional dialogues for Populated mod npcs. You need to get my modified version to work this function properly.
https://www.patreon.com/posts/populated-skyrim-17337823

Unique NPC Dialogue – It adds additional dialogue lines for unique npcs. Right now we have Riverwood, Whiterun, and Windhelm.

Compatibility Setting

Simple Slavery – If you want to integrate the mod with Simple Slavery, check it.

Babo SLHH Check – If you have SLHH Expansion and you want to integrate the mod with SLHH Expansion, check it.

Title Display

Through mini events, you can earn your own titles. After you complete the event, the display will show you acquired titles. Acquired titles will be changed to `acquired`, if not `not acquired`.

◎ Event Spoiler

The biggest difference from other mods is that the mod has encounters and various other events. The Encounters are likely to happen on the road or in town. But the events are often made only for certain places. If you think the spoiler may interrupt your immersion, do not read it.

<p style="color:blue">Blue means the quest is translated</p>
<p style="color:red">Red means the quest is not translated</p>

○ Road encounter

Encounter conditions:

Basic Conditon	SLA_ArmorPretty / EroticArmor /SLA_ArmorSpendex / SLA_ArmorHalfNakedBikini / SLA_ArmorHalfNaked You need to wear an armor that contains at least one of these keywords.	
	Condition	Misc.
Road Encounter 01	Above Appearance 60	Available
Road Encounter 02	No condition	Available
Road Encounter 03	Above merchants` disaffection 500	Available
Road Encounter 04	No condition	Not Available
Road Encounter 05	Above Breasts size 80	Not Available
Road Encounter 08	No condition	Available
Road Encounter 09	No condition	Available
Road Encounter 10	WIP	Not Available
Road Encounter 11	Above Appearance 90 / Wolfqueen Quest Completed(Only to killing summoners in the cave.) / From 7:00 AM to 8:00 PM	Available
Road Encounter 12	Rescued over 30 slaves.	Available

○ Change Location Encounter

※ To prevent glitches when road encounters 3, 8, 11, 12 proceed, change location encounters will not happen.

Basic Condition	SLA_ArmorPretty / EroticArmor /SLA_ArmorSpendex / SLA_ArmorHalfNakedBikini / SLA_ArmorHalfNaked You need to wear an armor that contains at least one of these keywords.	
	Condition	Misc.
Encounter 01	Only in Falkreath, Morthal, Riften / Above Appearance 60, Above Reputation 50	Not Available
Encounter 02	No condition	Available
Encounter 03	Only at Nightgate Inn	Available
Encounter 04	At each shop in Whiterun / Only after you have been through Whiterun Orc Visiting Breezehome Event(After you are raped by orcs.)	Available
Encounter 05	Only after you have been through Whiterun Orc Visiting Breezehome Event / After acquiring Whiterun Orc Fucktoy Title / At random each shop in Whiterun	Available Integrated with SLHH Expansion mod
Encounter 06	Only at night / in holds(Riften, Windhelm, Solitude, Whiterun, Markarth), not towns / SLHH 3.2V or above must be installed	Available Integrated with SLHH Expansion mod

○ Normal Events

Basic Condition	SLA_ArmorPretty / EroticArmor /SLA_ArmorSpendex / SLA_ArmorHalfNakedBikini / SLA_ArmorHalfNaked You need to wear an armor that contains at least one of these keywords.	
	Condition	Misc
Whiterun Orc Trio visiting	After purchasing Breezehome, you ask the innkeeper of Whiterun about current events. Sub story: Whiterun`s vice captain makes PC his slave. You must be raped a couple of times by orcs first and then get the title. / You must finish Whiterun Battle Quest. And then you talk to the Whiterun captain.	Available
Windhelm Argonian`s violence	You ask the master of Newgnisis Cornerclub, Ambarys Rendar or Malthyr Elenil, about current events. PC must not be a Darkelf or a Argonian. Rescue Whole Count must be above 30.	Available
Solstheim Thirsk Riekling Event	You must stand for the rieklings and wipe out the Nords first. After you obtain the position of chief, you talk to one of Thirsk rieklings. He may say 'Female Chieftain Strong! Not livestock! Survive!' which triggers the quest.	
Dibella`s Apprentice	You can learn how to tempt someone into doing something for you. To learn this technique, above Speech 40 and above Appearance 70 are required.	Currently only merchants and mercenaries can be seduced
Markarth Guards` Inquiry	You ask the innkeeper in Markarth about current events. He may talk about the guard patrol and their forcing inquiry, which triggers the event. Additional guards will be spawned over the city.	
Solstheim Loanshark Morgul	You may want to borrow some money from Morgul in Raven Rock. But he doesn`t want to lend his money to you. He suggests prostitution instead.	Just for a simple prostitution
Bad End	Can be triggered with the specific script command. For now only Road Encounter 08 uses this.	Available

◎ Change Log

2.81V	▪ Changed the mechanism how merchants react when you try to seduce them. Now they won`t hold you even if you don`t buy anything. ▪ Improved the seducing motions when you try to seduce. ▪ Fixed the bug during Argonian in Newgnisis Club event. ▪ Added some lines for Monologue for testing. Still WIP but it`s functional. ▪ Partially English—translated. Still WIP ▪ Fixed the issue that even when the loading screen toggle was off, loading screen still persisted.
2.9V	▪ Whiterun Vice Captain`s Plaything story has been completed. (It will work with SLAP Redux and SLHH Expansion pretty well) After the event is triggered, he will stay in Breezehome. While he stays, Orc Visitors Event can`t be seen. He will constantly sexually harass you and even attempt to rape you. SLAP Redux will make him do so. Even if you left your house for some time(You can set the interval on MCM), he would want you to account for your absence or rummage your chest for some coin. If you have only Breezehome.. then it will be a nightmare. ▪ Fixed Windhelm Argonian quest script that was missing. ▪ English translation 30% Complete. ▪ Edited script codes for integration with SLAP Redux, SLHH Expansion. ▪ Added some lines for monologue. ▪ Animations added for Whiterun Vice Captain Event.
2.95V	▪ Fixed SLHH integration fail issue in Whiterun Vice Captain quest. ▪ Fixed Whiterun VIce Captain`s dumb AI which he never turns back home.(I hope...) ▪ Fixed the animations, which were supposed to play on the scene, to play properly at the right time. ▪ Optimized some codes not to stack as the time goes. ▪ Some monologue lines are added. ▪ Translated Road Encounter 2, 3 ▪ Translated Change Location Event 05 ▪ Translated Some guards' lines ▪ Translated missing merchant`s lines.

3.0V	▪ Fixed the issue vice captain was stuck in the inn forever. ▪ Now you can ask vice captain to come back home when he kills his in the inn. But he will fuck you for that. ▪ After several times of being harassed by vice captain(More than 3 times), you can talk to vice captain that you will report his despicable crimes to captain. ▪ Duel with vice captain is now available. If you beat him, you can get away with his grip. ▪ After—his grip story is complete. ▪ Edited the condition of NightgateInn Event to trigger the event more easily. ▪ Translation Progress 50% ▪ Translated Bandit taunts ▪ Translated NightgateInn Event
3.1V	▪ Fixed the wrong position of camera when playing breasts exposing motion. ▪ Added a kissing motion for seducing. ▪ Fixed minor issues with vice captain quest line. ▪ Added new features for mercenary. the quest starts when you hire a sellsword by seducing him into getting hired with discounted price. For now, you are not able to have more than one mercenary. It is a different mechanism from the normal follower system. It is independent. ▪ When you hire a seduced mercenary, Babodialogue will give him a random personality(1.A man of word, opportunist, criminal) Depending on his personality his reaction varies. ▪ Whenever your seduced mercenary enters the bleedout state or you hit him, his complain count stacks. When it reaches to a certain point, he may turn against you. ▪ Translated mercenary's dialogues, Road Encounter 11
3.2V	▪ Added –Bad End Event–. This event quest will be expanded in future contents but for now only road encounter 08 uses it, or you can test it through MCM debug function. Please keep it mind that if you want to try this debugging test, save your save file first just in case things get ugly. ▪ Road encounter 08 is revised and edited. Now you don't have to enroll in the army to see this encounter. However, if you are already in the army, the enemy will appear trickier and stronger. If you are defeated by the challenger, you will get raped and be displayed so that people could see you. ▪ High Hrothgar road encounter is under WIP. ▪ Fixed both major and minor bugs(Some said they couldn't start sex, mercenary glitch included) ▪ Added a bunch of soliloquy dialogue lines! ▪ Translated about 1,000 lines! Too many... ▪ Made a new motion replacer for ZazAnimation TorturePole03 because the old one had the error.

3.3V	▪ Fixed the issue when you lose the combat, the event scenes were tangled up.(Vice Captain's duel) ▪ Road Encounter 08 is now fixed. ▪ Bad End furniture motion's camera will be aligned properly. ▪ Added Coman the alchemist. He is waiting for you in Ivarstead. When you try to climb High Hrothgar, he will warn you and try to help you with his potion that will molify trolls' aggression.(SLHH is required) ▪ The potion has a side effect. Use it wisely. Troll might see you as their mate partner. ▪ Some minor bug issues have been fixed ▪ Edited Hirling mercenary feature. A seduced mercenary is no longer independent follower. The mercenary will be added to CurrentFollower faction. I changed it to make it more compatible with other mods. But you have to say byebye to him twice. ▪ Soliloquy is now working as it should be. ▪ Translation Progress 80% ▪ Translated Riekling Thirsk Event ▪ Translated Encounter Event 09, 12
3.31V	▪ Fixed the issues that some of sxx scenes didn't work in Whiterun Vice Captain events. ▪ Translated 5% into English ▪ Tweaked some of the scripts for compatibility with my other mods. ▪ Current translation WIP Progress 85% ▪ Created Slave outfit bodyslides for both BHUNP and CBBE 3BBB
3.40V	▪ Fixed the issue that NPCs were spawned too far from Player in Bad End scenes ▪ Both Sexlab Aroused Redux LE and SE by Bakafactory are newly updated for compatibility with SLAX. The factions and keywords that were added in SLAX are now also available in my version. Esepcially for se users, if you are playing se, please download it now. ▪ [Appearance, Boobs, Ass] keywords, factions will be assigned to Player depending on the value in MCM.(For compatibilty and utility for other mods) ▪ Fixed the bug of a helper kept chasing Player even after she rescued Player in Bad End
3.41V	▪ Fixed the issue that MCM mesnu didn't show up ▪ Fixed script codes for EFF compatibility

3.42V	▪ English Translation 100%(Thank you ABBBF). Many of the lines are still machine-translated. ▪ Fixed a bug: An enemy chases ambient creatures while he`s supposed to be a part of a scene. ▪ Changed the invincible mechanism. When the 'essential player' is on, player will be defeated only she is in state of bleedout. ▪ Added a compatibility list for SL Survival. Currently no contents. ▪ Added options to manipulate the dialogue chances for Merchants, Followers
3.5V	▪ Script Encounter 09 – Now falmers are gonna get advantage of their slave as soon as they spawn. ▪ Bug Fix – No more event actors chasing docile creatures like rabbits ▪ No more hostile actors chasing you even when you are in a cell. ▪ Added new stats for Player(Trauma, Lewdness, Corruption, Exhibitionist, Bikini Experience) ▪ Added a new change location event – The quest needs the latest SLHH version to activate ▪ Added many new dialogue lines about your status(Exhibitionist level) ▪ Remove the spell buff(Speechcraft) added when you are given the blessing of Dibella by Sena. You can take advantages only when you seduce merchants.