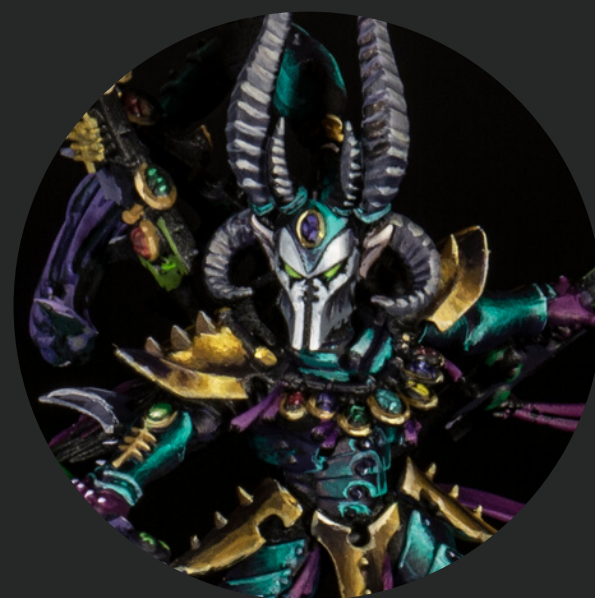




MINIATURE'S DEN PATREON GUIDES:

DRAZHAR

NMM Gold



WHY THIS MODEL?



I chose Drazhar because I had an itch to paint Dark Eldars for a while and the release of this model was the perfect time to do so.

This model is part of my Twitch Monthly Giveaway plan, in which I paint and giveaway a model to one lucky subscriber of my Twitch Channel.

Come hang out at www.twitch.tv/miniaturesden!

PAINTS USED IN THIS GUIDE

Vallejo Model Color: English Uniform, Black,
Ivory

Kimera Kolors: Pthalo Green

Games Workshop: Agrax Earthshade



BASECOAT



The paintjob of the base, albeit simple, is a bit tricky due to the mixing needed.

As you know I pretty much mix every color I use, and I wanted to paint the base using the same colors used on the model just to keep my palette of colors as minimal as possible.

I started by mixing VMC English Uniform with VMC Black and basecoated the rocks and the ground.

After it dried I applied another coat of paint to the base, this time using a lot more English Uniform. As you can see the two look very different now, and that was the plan, using the same colors but play on the saturation of the midtone to get very different results.



ROCK HIGHLIGHTS

Since the basecoat for the rocks was a very desaturated color, I wanted to push that "idea" with the highlights. I mixed a grey (VMC Ivory+Black) and added it to the basecoat color desaturating it even more as well as making it brighter. I then painted it on with a very rough brushstroke, to suggest weathering of the rock and an uneven surface.

LAST STEPS



I felt like I wanted some green showing in the base and mixed Kimera Pthalo Green with VMC Black and stippled it very roughly around the base and then stippled back on it, while still wet, the previous basecoat and highlight colors to achieve a rough blend and to tone down the strength of the green. After it dried I did a couple of washes of Agrax Earthshade.

The terrain was highlighted with a slightly brighter version of its basecoat after the wash dried and the vines were painted in a very desaturated brown (the basecoat color of the rocks + grey).

CLOSING WORDS

I hope you enjoyed this series of PDF guides on Drazhar and that you like the completed model.

As I always say: no model is ever truly finished and this wasn't an exception.

The whole paintjob lasted 7 hours and I could have done much more to improve it and make it even better by adjusting minor details, blends and colors but felt like the result was good and, to be honest, being able to show you guys a slightly less refined version of my work means you can also see the "steps" taken to paint the model with less effort and possibly learn more.

I'm open for feedback though. You guys make this Patreon what it is, so feel free to ask anything you'd like to see for future content.

Coming up: Gotrek!

THANK YOU!

I hope you enjoyed this first guide on Drazhar! If you haven't already, feel free to check out the video guides where I go much more in-depth in explaining my painting and the techniques used.

Thank you so much for supporting the Patreon and see you in the next guide!



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