

THE OMNISCIENT SPIRE

Scroll of Delving #007

The astral lair of Gullvra the Omniscient is made from tens of thousands of harvested skulls, each containing a still-thinking brain for the lich to draw power from.



1. JAWS OF INSANITY

- + **{Entrance}** The gaping jaws of a dead god's skull. Manic runes etched into its rotten teeth easily drive lesser minds mad.
- + **{Guardians}** A flock of Brain Vultures nest within the pockmarked teeth and attack any sentient creature they sense.
- + **{Treasure}** Inside one of their nests is a Turban of Telepathy that once belonged to a brilliant desert mage.

2. HALLS OF LOST MINDS

- + **{No End}** This simple maze of bone-lined tunnels is made an impossible labyrinth by intrusive and misleading thoughts.
- + **{Mad Mages}** Gullvra has left a few insane mages to wander this maze for all eternity so he can harvest their victims' brains.
- + **{Secret Door}** The clenched jaws of an eye tyrant's massive skull hides a narrow tunnel that leads deep down to Area 5.

3. POOLS OF EVIL SENTIENCE

- + **{Laboratory}** Gullvra performs his vile

though experiments here, spawning nightmarish aberrations from pools of cursed and distilled cerebral fluid.

- + **{Experiment}** Gullvra's newest creation is a sentient spell book stitched into the exposed brain of an astral giant.

4. CEREBRAL SANCTUM

- + **{Power Source}** Here lies Gullvra's source of power—a captured elder brain scarred with divination runes which allow it to siphon the intelligence of the tower's brains directly into the lich's own mind.
- + **{Secret Door}** A tunnel beneath the brain's containment vessel leads down to area 5.

5. GULLVRA'S CHAMBER

- + **{Mind Throne}** At the center of his tower, the lich's body sits in meditation while Gullvra astrally projects across the planes seeking powerful brains to steal.
- + **{Sentinels}** Gullvra is watched over by an enslaved eye tyrant whose 10 smaller eyes were plucked out and replaced with the stolen minds of 10 lesser eye tyrants.