赤潮 REDTIDE

THIS PROJECT IS *NOT FOR PROFIT!*

All representations of the Playstation system & brand are examples of the *ideal final project*. There is no intention to sell or distribute any of this product. This is strictly for presentation and example alone.

The use of the brand is to pay homage those involved in the production of Playstaion 1 games and products.
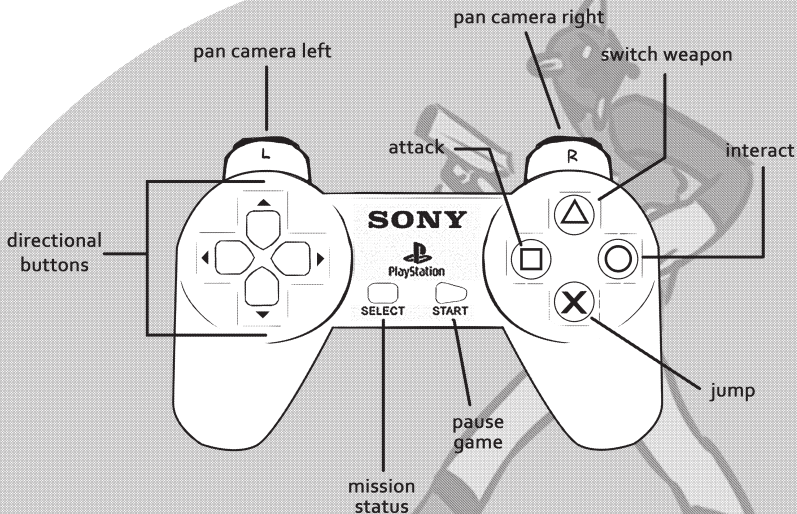
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CONTROLS

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PlayStation

SELECT   START

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IN THE OCEANS OF
CHORDATA

The Shoaling Corporation owns and regulates all food production in the nation of Chordata. Capitalizing and monopolizing all consumer markets. Creating false variety and no freedom of business. All while using dangerous machinery that pollutes their city and the oceans they hunt from. Tired of their tactics, the Chordata Rebels, seek out to finally take down and re-establish freedom in their market and lives.
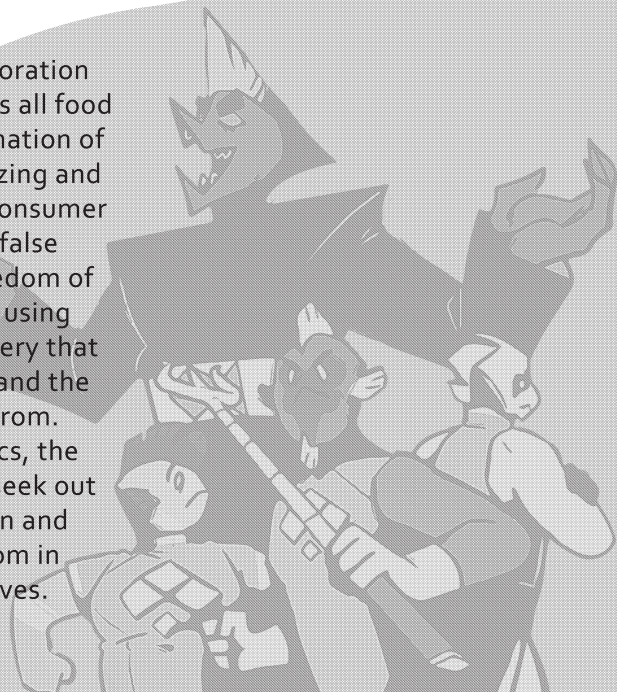
CHARACTERS

GANT PARACAN!

Our hero and lead diver of the Chordata rebellion! Coming from a poor family, Gant's biggest dream was to always aid those like him. He joined the rebellion in hopes to crush the looming poverty many of his colleagues suffer from.

NINAE PHIPHRI!

Gant's best friend and right-hand gal. Ninae offers Gant insight on his missions and alerts him of incoming threats. With master hacking skills and intelligence, she's everything the rebellion needs to get the job done!

MURRAY IDOL!

At first thought to be a passionate member of the rebellion, Murray was a spy sent in from the shoaling corporation. After secretly sabotaging the rebels plans, he fakes his death and returns to Xiphias unharmed.

XIPHIAS NEOP!

Head of the Shoaling corporation and full-time jerk! After his company gained control of the Chordata government and market, Xiphias has done nothing but pushing the profit of his business further, causing nothing but chaos.
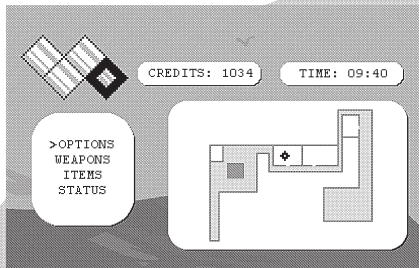
STARTING THE GAME

Once the game is loaded, press the start button to reach the title screen. You can choose to start a new game, continue one, or adjust the games options. Navigate through the menu by using the up and down directional buttons and select by pressing X. If you decide to either not continue a game or want to exit the options menu press O to return to the main menu.

SAVING & LOADING
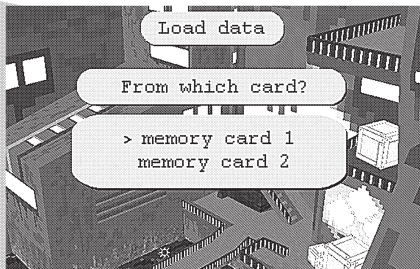
To continue a previous saved game, press **continue** on the start menu. From there you'll be asked which memory card you'd like to load saved data from. Press **X** to select which one and from there, when the data from that card loads, select the game you wish to continue.

GAME SCREENS

CREDITS: 1034   TIME: 09:40

>OPTIONS
 WEAPONS
 ITEMS
 STATUS

PAUSE MENU

when pressing the, START, button on your controller while in game when bring you to the Pause Menu. From here you adjust the options of the game, modify your weapons, use items or check the status of your mission. pressing, START, again will bring you back to your game.

mission status:

    Talk to Ninae about your
next assignment. She's located
at the dock

STATUS MENU

to check your mission status press, SELECT, or you can select STATUS on the Pause Menu. On screen will be a short description of the next goal to complete on your current mission.

WEAPONS & UPGRADES

WEAPONS MENU

when selecting, WEAPONS, on the pause menu you will be brought to the Weapons Menu. From here you can mix and match upgrades to make your weapons more powerful. Many of the upgrades can be purchased in game or found throughout your missions.

UPGRADES

each upgrade can alter any of the following stats: Power, Range, Weight, and health.

Power, pertains to the strength of the weapon and the damage it will inflict on enemies. **Range** will determine how far the attacks from the weapon will hit. **Weight** will affect your agility. The more power or health a weapon has will cause the weight of your weapon to increase, making you move slower.
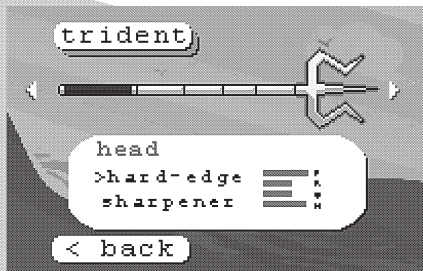
Finally, **Health** pertains to the amount of special power your weapon has. Each weapon has a special move that can be used a limited amount of times. The more health your weapons has, the more times you can perform this attack.

*Note: Not all weapons can use the same upgrades, some are only for a certain weapon.*

GAME PLAY?

Red Tide, is a game that mix-matches stealth game mechanics with action and adventure. The player must learn to know when to lay low and take action!

WHAT TO DO?

Explore and strenghten your spirit and team in order to take down the dreadful Shoaling Corporation. Venture out into the seas, collect hidden treasures, upgrades and save those suffering from the Shoaling industry. You don't have to stay on the main task, you can do side quests and many other small things before finishing the story. This game requires the player to explore and strenghten their arsenal before headed forth on the main missions.
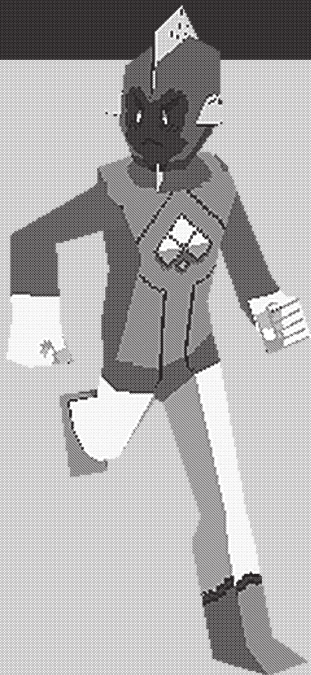
persp

SAVE FREQUENTLY!

This game can be tough! Make sure before heading out on a big adventure to save. If not you'll probably wound up in a much earlier spot that you don't want to repeat again.

KNOW WHEN TO QUIT

Are you starting to get frustrated? Throwing your console around wont help anybody! Take a breather, enjoy some time away from the game and return to it later, it's not going anywhere!