

Power Word Cease

6th-level evocation (bard, cleric)

Casting Time: 1 Action

Range: 30 feet

Components: V, S, M (ruby dust worth 200 gold, which the spell consumes)

Duration: Instantaneous

Choose one creature within range. If the target is affected by a condition (such as restrained, paralyzed, petrified,...) that condition ends. If the target is affected by multiple conditions, choose which to end.

Power Word Synchronize

4th-level evocation (bard, cleric)

Casting Time: 1 Action

Range: 60 feet

Components: V, S, M (emerald dust worth 50 gold, which the spell consumes)

Duration: 1 minute

Choose two creatures within range. Their timing is synchronized, and their minds begin to think alike. For the duration of the spell, the creature with the lower initiative shares the initiative of the other creature.

Power Word Precision

5th-level evocation (bard, cleric)

Casting Time: 1 Action

Range: 30 feet

Components: V, S, M (sapphire dust worth 150 gold, which the spell consumes)

Duration: Concentration, up to 1 minute

Choose one creature within range. Magical focus enhances its combat precision. For the duration of the spell, the creature's weapon attacks score a critical hit on a roll of 18, 19 or 20.

Power Word Harmony

3rd-level evocation (bard, cleric)

Casting Time: 1 Action

Range: 30 feet

Components: V, S, M (opal dust worth 50 gold, which the spell consumes)

Duration: Concentration, up to 10 minutes

Choose one creature within range. It achieves perfect inner harmony. When it rolls its next ability check, on a roll of 9 or lower, the roll becomes a 10.

