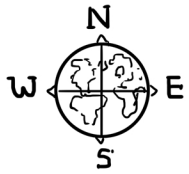
THE TERRITORY



To start:

1. Put the City on the Territory. This is where the Law and the Federal Authority lives
2. Put anything required or named by a player's Deal. Put the posse's hideout on the Territory.
3. Put a Job on the Territory
4. Put 3 more things on the Territory

Putting something on the Territory:

1. Name it
2. Give it a deal (details, actions, qualities, etc)
3. Relate it. Fill with folk, locations, etc as you go.

half a day's travel on horse, one day on foot

DB

1 2 3 4 5 6

1

2

3

4

5

6