

Art: Midjourney



Rattlegrit's Sprocket
Scuttler

1/4 PG

Vehicle (Land)

This three-wheeled, goblin-engineered monstrosity is an affront to traditional elven aesthetic principles, but an undeniable masterpiece of goblin ingenuity. It is forged from a hodgepodge of copper and iron, decked with sporadic brass fittings and adorned with gratuitously whirring gears. A riot of smoke and steam heralds its arrival as it rumbles through tunnels and over rough terrain on its large, durable wheels. The Sprocket Scuttler does not travel gracefully, but it certainly travels effectively.

Vehicle Traits:

- HP: 60 (damage threshold 10, resistance to piercing and slashing damage)
- AC: 15
- Speed: 60 ft.
- Carrying Capacity: 500 lbs.

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Operation. It takes an action to start the Sprocket Scuttler, which can be done using a set of thieves' tools or a specially designed key if available. Once started, the vehicle can be controlled using an action.

Control Checks. Whenever the Sprocket Scuttler takes a sharp turn, or navigates particularly rough terrain, the driver must make a DC 15 Dexterity (Vehicle [Land]) check. On a failure, the vehicle veers off in a random direction, potentially crashing into something and taking 2d10 bludgeoning damage.

Special Abilities. Sprocket Surge (Recharge 5-6): As an action, the driver can channel extra steam power into the Sprocket Scuttler's engine, doubling its speed for the next round.

Grit and Grime. Thanks to the Sprocket Scuttler's rugged goblin engineering, it automatically stabilizes at 1 hit point if it would be reduced to 0 hit points but not destroyed outright. It can't use this feature

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again until it has been repaired to full hit points during a short or long rest.

Maintenance. The Sprocket Scuttler requires at least 1 hour of maintenance for every 8 hours of operation, or it suffers a -10 penalty to its speed and can't use its Sprocket Surge ability. Performing the maintenance requires a DC 15 Intelligence (Tinker's tools) check.

Price. As the Rattlegrit's Sprocket Scuttler is a fairly robust vehicle with a few unique abilities and it's not just a simple magic item, I would suggest it to be in the upper end of that price range. Considering its utility, rarity, and the intricacies of goblin engineering, a price around 4,000 - 5,000 gold pieces would likely be suitable.

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