



*Patreon Adventure Supplement  
May 2022*

## *The Cemetery of St Caligo in the Swamp*

*Map: The cemetery of St Caligo – day  
The cemetery of St Caligo – night*

# *St Caligo in the Swamp*

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Patreon *Map of the Month* GM's supplement

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Regional map made using Inkarnate ([www.inkarnate.com](http://www.inkarnate.com)).

# SETTING & LOCALE



## Setting description

### *A Guide to the Cemetery of St Caligo in the Swamp*

By Tomas Pilcherche

Pamphlet Price 1cp Personal Guided Tour 2sp

Welcome to our wonderful local cemetery, a place of much mystery and magic. Or so all the legends say! Ones which I will describe to you if you choose to take a personal guided tour of the cemetery with me as your guide. Detailed herein is a more brief guide to the St Caligo hallowed grounds. Please ask for more information!

The Church of St Caligo was founded here around 500 years ago by our fisherman forebears who travelled here from the Tillish Islands to found a new community away from those who sought to mock their belief in the Goddess of All Fish, a belief that I must strenuously note our community no longer deems orthodox. Inauspiciously, the ground on which our forebears chose to settle proved over time to be highly unsuitable, hence our town now being a further ten miles up the creek.

It was at this time that the church was abandoned and renamed for St Caligo from its former title the House of the Fish Mother. For some centuries St

Caligo's was used for services on the most holy of days, it being our founding church and thus holding great prestige. People from our community have also long deemed it an honour to be buried here. Sadly the church itself sunk into the swamp 150 years ago, but our fascinating cemetery remains largely above ground and only slightly swampy.

Cemetery highlights to watch for are the ornate family mausoleums and the expert decorative lettering and carving on many of the headstones, much of which was created by generations of the local Blanchett family, artisan monumental masons. Please note that the mausoleum by the cemetery gates is in fact the house of our sexton, who lives permanently on site. Please note that he is largely a person who prefers to be avoided unless one has business with him.

When taking a walk around the cemetery please be advised of the following pitfalls. Firstly, mind for sunken graves that have created pits in which a person might fall. Secondly, the swampy ground and mists make the cemetery tricky to navigate – please consider employing a guide. Finally, many say that ghosts may haunt the graves here. If you believe in such things, beware! Not all spirits linger to do good!

# NPCs

## Retchedde, the sexton

As he speaks an orcish tongue little known in these parts, many communicate with Retchedde via a few quick signals. He does a good job caring for the cemetery and its inhabitants, brooking no interference with the graves. His flashing temper is well known, as is his occasional recourse to violence, but few know of his interest in collecting rocks of geological interest. He has crates full of the things. Employed for his disinterest in the piteous deaths of humans, his hard nature protects him from the fear this place can instil in the living.

## Tomas Pilcherche, cemetery expert and guide

A self-taught local historian with dreams of saving enough money to go to the College of Historians at Dorromcherri, Tomas is a cheerful, self-employed cemetery guide, working for a paltry fee and tips. Every day he plants himself on a squat, three-legged stool outside the cemetery gate and waits for visitors who might require his services, his carefully curled hair gradually getting lankier and his smart clothes getting danker in the humid air as the day wears on.

### Names on some of the gravestones

- 1 The body of Mdm. Henrette Dufay, who regretted every day that she wasn't in her grave.
- 2 Here lies Fanny Lestache, mourned by none and remembered by few.
- 3 Josef Marie Moulin, baker. He baked a good bun.
- 4 Our dear father Victor Beaujean, his legacy will endure with the abundant gifts his death left us.
- 5 Timothy Despeaux, proud to be the most hated man in town. We nailed his coffin twice.
- 6 Terese Tardivel de Roccofort, lamented by her pups.
- 7 Charles Alexander Pifteau, this monument erected by some of his children. The ones who loved him.
- 8 The body only of Delphine Lisette Courjon. Lamentably, her head was never found.
- 9 Aubrey de Saran, loved in life by too many, he went to his grave with a crowd female mourners.
- 10 Lamented by his family, Oliver Quatereau, who took the hiding place of his treasures to the grave.

### Large family mausolea in St Caligo's

#### 1 The Lefebvre Family Mausoleum (zombies)

An ancient family, the oldest members died while the community was still faithful to the Fish Mother, but the youngest of the family interred here say these beliefs are preposterous. Patriarch Remon Lefebvre is furious that he is persecuted for his faith here in his own damned tomb. Young Simon Lefebvre, buried here only 75 years ago, rows every day about religion with his 7x great grandfather. His mother Annais is sick of the pair of them and stabs their corpses with her crochet hooks.

#### 2 The Razetton Family Mausoleum (ghosts)

The Razetton siblings bitterly hated each other in life and their relationships have deteriorated in death. Interred here for eternity, the bitterest feelings have bloomed between Alice, George-Rose, Bencelina and Martin, whose ghosts have not spoken in years, but who wage a war of attrition against each other from their gritty alcoves. Each is convinced that one of the others will one day admit to having drowned their grandmamere's cat Grencheuse.

#### 3 The Verdier Family Mausoleum (wraiths)

Only first-born sons are permitted to be interred here, thus each inhabitant of the mausoleum is named some variant of Colin: Colin II, Colin-Felix, Colin the Clerk, Colinet, Colin One-Hair. The honour of their burial is felt keenly and proudly amongst them. Sisters, mothers and lesser-born sons have been consigned to unhappy, unmarked graves outside. With no markers to remind them of their names, they struggle to keep hold of them, but they hold tight forever to the injustice of their careless burials.

#### 4 The Claverie Family Mausoleum (skeletons)

Members of a secret, ritualistic cult, the interior of the Claverie family mausoleum is decorated with runes which can be seen only if a flame is held above the mouth of the family matriarch, Madame Haduisa. On moonless nights the family of skeletons still enact certain blood rituals. These suffer somewhat from a lack of blood, so sons Francie, Guy-Felix and Morelet are always on the look-out for a fresh supply.

# PLOT IDEAS

## Plot hooks

### Story 1

#### Defenders against Mendonce

Chased out of the cities north of the bay, a notorious gang of body snatchers, the Men of Mendonce, have recently begun operating in the area. Stealing corpses to order for witches and medicine makers, they managed to obtain a copy of the burial book stored at New St Caligo's in the Town and are able to target graves for specified corpse types. Retchedd, the sexton, is having trouble keeping them at bay by himself due to their expert stealth and has requested assistance. Can the party guard the cemetery day and night, defend the graves and neutralise the gang?

### Story 2

#### A Friend in Niemel

Pssst... Times are hard and friends are few, so pal up with me, Little Niemel. One of the only ways to scrape a bit of cash in this inhospitable backwater is thievery and I'm just the fella to put you in touch with clients who are looking for something specific. A guaranteed trove of goods worth pinching lies sinking in that swampy graveyard. All sorts of items are thought to have been buried with their owners here. And most of these burials are centuries old - who would still care if their treasures were pilfered? Who would even miss them? Well, there's the grave incumbents themselves I suppose. And there's that sexton to avoid at all costs. But apart from them, it's easy pickings.

### Story 3

#### A Ghost War

The families of the mausolea have gone to war. Desirous of more space, largely so they can spend less time in death with the relatives they are sick of, each seeks to take over the other large burial houses and evict the current incumbents. The peaceful, swampy cemetery has been turned into a ghosts' battleground. Tomas the guide begs the party to intervene, but what form will their intervention take?

## Requests of the dead – tasks for ghosts

Completion confers a favour from the ghost.

- 1 **Ghost:** Margot de la Doire  
The bones of my husband Huistace were buried at Haghome Creek. I want them here with me.  
**Favour:** I can locate someone for you.
- 2 **Ghost:** Mdm Henrette Dufay  
My son buried me with this horrible fake emerald necklace that he had presented to me on my 70<sup>th</sup> birthday. Destroy it.  
**Favour:** I can answer a question about the past.
- 3 **Ghost:** Timothy Despeaux  
My business partner Martin Orme murdered me. Avenge my death.  
**Favour:** I can advise with certainty on a financial matter of the future.
- 4 **Ghost:** Sabina Burhou de Porcelan  
I cannot stand to stay buried next to Fanny Lestache. Her pitiable moaning is destroying my eternal rest. Move one of us.  
**Favour:** I can pass a message to anyone dead.
- 5 **Ghost:** Terese Tardivel de Roccofort  
I wish to haunt my great-grandson Bernard Chienlamour, an embarrassment to the family name my daughter's husband blessed him with. Yet I find I cannot leave the cemetery. Haunt him for me.  
**Favour:** I can confer the favour of the hounds.
- 6 **Ghost:** Aubrey de Saran  
No one who loves me has laid flowers on my grave in 30 years. I just wish for a single bloom laid with loving memory.  
**Favour:** I can remove a curse, or bestow one.
- 7 **Ghost:** Tescelina Rosiere Michas  
The family who visit my neighbour sit rowdily on my grave. I want their slumber to be rowdy & unsettled.  
**Favour:** I can guide the way to a treasure.
- 8 **Ghost:** Remon Richarle  
My heirs stole my best china, meant to be destroyed upon my death. Now generations have enjoyed it, but I want it buried here, never to be touched again.  
**Favour:** I can haunt any object.

# AROUND THE CEMETERY

## *Goods buried in graves that may be stolen to order for clients.*

### **Using a grave-stolen item confers misfortune.**

- 1 A set of black mist-glass cups, wanted by a mist-glass collector.  
Anyone who drinks from them will choke.
- 2 A book of hand-penned original poems by the artist Levandrel, placed over his heart at burial. Wanted by a publisher.  
Anyone who reads the published poems will
- 3 A golden goblet, wanted by a penitent to present to the church.  
If used in a church ritual, it will burn those who drink from it.
- 4 A hoard of dozens of bronze fish, buried with a priest and wanted by local fisherman for luck.  
If taken out on a ship, it will sink.
- 5 A silver necklace with a bear charm, wanted for a birthday gift for someone who loves bears.  
If worn, a large, angry bear will appear and attack.
- 6 A golden cat mask, wanted by a man to wear to a masked ball.  
If worn, it cannot be removed.
- 7 A set of Fish Mother runestones, wanted by a revivalist.  
If used, the stones augur only lies.
- 8 Coins, from various ages, placed in the mouths of the dead. Wanted by a numismatist.  
If added to a collection, they will empty the owner's pockets of all gold.
- 9 A highly decorative basket hilt for a sword, wanted by the local fencing champion.  
If used in a match or fight, the wielder will lose an arm.
- 10 A string of beads made from various colourful semi-precious stones, wanted as a gift for a bride.  
If worn, the wearer gains a ravenous taste for blood.

## *Rituals and regular events of dark intent that happen in the cemetery*

- 1 A witches coven meet each full moon to circle the mausoleum of the Verdier family and chant the Langue des Yeux, a ritual curse.
- 2 A group of teenagers meet at midnight once a week to swear allegiance to Captain Ravier, a legendary pirate, on whose exhumed skull they drip their blood.
- 3 Mdme Maria Perrot comes every fifth day to refresh her curse on the descendants of Neil-Jean Theodore.
- 4 A headless ghost rises from the grave of Delphine Lisette Courion every midday, screams and disappears.
- 5 Alexis Tardivel visits the cemetery each morning to quickly spit of the grave of his brother Estien.
- 6 A group of cultists with painted faces meet and burn reed-lights in the cemetery each night, chanting for the return of Y'betedam Ort.
- 7 Odelina the Hermit, a bonecaster, is usually picking around the most sunken graves at dawn, looking for scraps of bone. She can cast the knuckles and tell fortunes, for a fee.
- 8 A hooded woman walks the graves of her four dead husbands in a set pattern, attempting to invoke their return from the dead.

## *Environmental hazards in the cemetery*

- 1 The ground is swampy and may unexpectedly give way over graves, with small sink-holes appearing.
- 2 Drifting mists may obscure ankle-breaking tombstones peaking from the soft ground.
- 3 Sting-tailed snakes hide in the long grass.
- 4 A burning sap sometimes drips from the trees.
- 5 A biting marsh fly is irritating and causes confusion.
- 6 The ivy creeping on some of the tombstones is poisonous, causing hives and temporary blindness.