

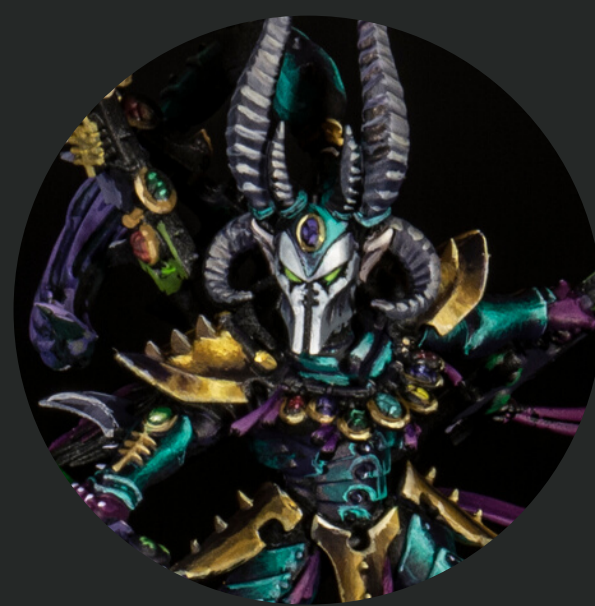


MINIATURE'S DEN PATREON GUIDES:

DRAZHAR



Face



WHY THIS MODEL?



I chose Drazhar because I had an itch to paint Dark Eldars for a while and the release of this model was the perfect time to do so.

This model is part of my Twitch Monthly Giveaway plan, in which I paint and giveaway a model to one lucky subscriber of my Twitch Channel.

Come hang out at www.twitch.tv/miniaturesden!

PAINTS USED IN THIS GUIDE

Vallejo MC: Ivory, Black
Kimera Kolors: Violet, Cold Yellow



BASECOAT



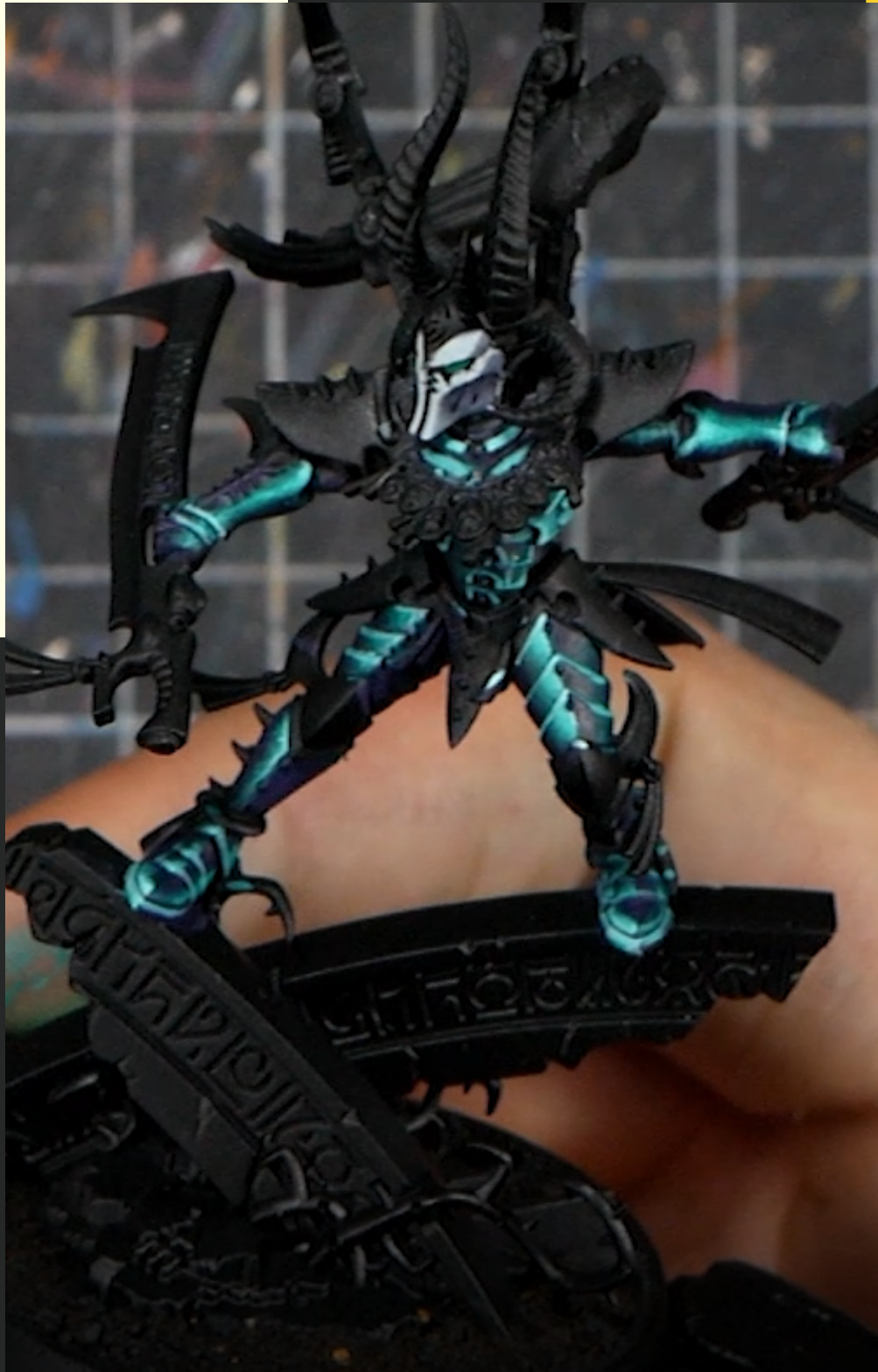
I created a mix of VMC Ivory and VMC Black to create a grey which I then applied carefully on the face giving it time to dry between layers. When working with light colors over a black primer it's always suggested to be patient and apply the paint in multiple coats and wait for it to be fully dry before working on the next layer. Paint can very easily become chalky on the model, giving it a textured look or even "locally strip" it, removing bits of paint leaving "holes" in the paintjob which are a pain to fix.

FIRST HIGHLIGHT



I added a touch more VMC Ivory to the previous mix and used it to highlight the face. When doing highlights like this, try to keep in mind the volume of the detail you're painting and make sure you're not covering your basecoat entirely, otherwise you'll never reach the contrast necessary to make it look interesting. In this case, I focused on the cheeks, forehead and the flat ridges where the mouth should be.

SHADING



Before moving to the next highlight I wanted to define the volumes a bit more. I very small amount of Kimera Violet, which is a naturally dark color, to the grey basecoat, creating a dark purple shadow which I then glazed, moving the brush in the direction of where I wanted the shadow to be strongest. In this case, the brushstroke started at the bottom of the sides of the face and ended underneath the cheeks. This glaze was applied a couple of times. I then used pure VMC Black, in a very thin glaze, and did the same, this time concentrating it more in the bottom of the cheeks and starting the brushstroke much closer to that area.

LAST HIGHLIGHT



With even more ivory added to the second highlight mix, I spotlighted the face. Placing this highlight inside of the area of the previous and keeping it quite small, in order to concentrate the strength of the light in a smaller and more dramatic way.

At this stage I also painted the NMM armor on the back of the head, in the same way shown in the previous guide.

HORNS



In order to keep the color scheme fairly consistent with itself, I decided to basecoat the horns in a greyish purple, created from a mix of a grey (VMC Ivory+Black) and Kimera Violet. I then wetblended this basecoat color with it's shade (a touch of VMC Black and Kimera Violet added to the previous mix) in order to establish good volumes. As you can see in the picture, I didn't think about every single ridge on the horns while painting this step, all I wanted was a good definition of the overall volume.

I then added VMC Ivory to the basecoat color and used it to edge highlight all the ridges.

EARS



Albeit small and easy to miss, they still needed painting. In order to avoid using the same exact colors used in the previous details, I made a mix 70:30 of Kimera Cold Yellow and Violet, creating a nice color to basecoat the ears with and the added VMC Ivory to this mix to highlight it.

HAIR



I decided the hair were a nice detail to have a more saturated purple showing. I basecoated them with a dark green first and let that color sit in the recesses of every strain of hair when I painted a layer of a slightly desaturated (added grey to it) Kimera Violet. Even though I wanted more saturation, using a Kimera paint in it's purity often ends up looking too saturated.

I then added VMC Ivory to this color and painted the highlights, progressively brighter by adding more VMC Ivory, making sure every highlight was smaller and inside the area of the previous.

When painting hairs you have a lot of choices you can make when it comes to how to highlight. In this case I used a simple method, which meant highlighting every strain in the sculpt evenly.

THANK YOU!

I hope you enjoyed this first guide on Drazhar! If you haven't already, feel free to check out the video guides where I go much more in-depth in explaining my painting and the techniques used.

Thank you so much for supporting the Patreon and see you in the next guide!



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